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Digital Finite-Precision Controller Realizations with Sparseness Considerations¹

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Abstract-In this paper, we present a study on the Finite Word Length (FWL) implementation of digital controller structures. The relevant FWL closed-loop stability related measures are investigated, and an algorithm is provided to search for the sparse controller realization that yields a computationally efficient structure with good FWL closed-loop stability performance. A numerical example is included to illustrate the proposed design procedure.

1 Introduction

For reasons of speed, memory space and ease-ofprogramming, the use of fixed-point processors is more desired for many industrial and consumer applications. However, a designed stable closed-loop system may become unstable when the "infinite-precision" controller is implemented using a fixed-point processor due to the FWL (Finite Word Length) effect. It is well known that a linear digital controller can be implemented in different realizations and different controller realizations have different FWL closed-loop stability behavior. Many studies have addressed the problem of digital controller realizations with finite-precision considerations [1]-[6]. In particular, computationally tractable FWL closed-loop stability related measures have recently been derived, and the design procedures have been developed to search for optimal finiteprecision controller realizations with maximum tolerance to FWL errors [5]. However, few study has inves-

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tigated an important issue in FWL implementation, namely the sparseness consideration of controller realizations [4]. A controller realization that possesses many trivial parameters of 0, +1 and -1 is called a sparse realization. Sparse realizations are preferred in real-time control applications, as they are computationally more efficient and produce less FWL errors. This paper address the complex problem of finding sparse realizations with good FWL closed-loop stability performance.

2 Measure on stability and sparseness

Consider the discrete-time control system depicted in Fig. 1, where the discrete-time plant model P(z)is assumed to be strictly causal and C(z) denotes the digital controller. Let $(A_z, B_z, C_z, 0)$ be a state-space description of P(z) with $A_z \in \mathbb{R}^{m \times m}$, $B_z \in \mathbb{R}^{m \times l}$ and $C_z \in \mathbb{R}^{q \times m}$, and (A_c, B_c, C_c, D_c) be a state-space description of C(z) with $A_c \in \mathbb{R}^{m \times n}$, $B_c \in \mathbb{R}^{n \times q}$, $C_c \in \mathbb{R}^{l \times n}$ and $D_c \in \mathbb{R}^{l \times q}$. Then the stability of the closed-loop control system depends on the poles of the closed-loop system matrix

$$\overline{A} = \begin{bmatrix} A_z + B_z D_c C_z & B_z C_c \\ B_c C_z & A_c \end{bmatrix}$$
(1)

Fig. 1. Discrete-time control system

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If $(A_c^0, B_c^0, C_c^0, D_c^0)$ is a state-space description of the digital controller C(z), all the state-space descriptions of C(z) form a set

$$S_{C} \stackrel{\Delta}{=} \{ (A_{c}, B_{c}, C_{c}, D_{c}) : A_{c} = T^{-1} A_{c}^{0} T, \\ B_{c} = T^{-1} B_{c}^{0}, C_{c} = C_{c}^{0} T, D_{c} = D_{c}^{0} \}$$
(2)

where $T \in \mathbb{R}^{n \times n}$ is any non-singular matrix, called a similarity transformation. Any $(A_c, B_c, C_c, D_c) \in S_C$ is a realization of C(z). Denote $N \stackrel{\triangle}{=} (l+n)(q+n)$ and

$$X \triangleq \begin{bmatrix} D_{c} & C_{c} \\ B_{c} & A_{c} \end{bmatrix}$$

=
$$\begin{bmatrix} p_{1} & p_{l+n+1} & \cdots & p_{N-l-n+1} \\ p_{2} & p_{l+n+2} & \cdots & p_{N-l-n+2} \\ \vdots & \vdots & \cdots & \vdots \\ p_{l+n} & p_{2l+2n} & \cdots & p_{N} \end{bmatrix}$$
(3)

We will also refer to X as a realization of C(z). From (1), we know that \overline{A} is a function of X

$$\overline{A}(X) = \begin{bmatrix} A_z & 0 \\ 0 & 0 \end{bmatrix} + \begin{bmatrix} B_z & 0 \\ 0 & I \end{bmatrix} X \begin{bmatrix} C_z & 0 \\ 0 & I \end{bmatrix}$$
$$\stackrel{\triangle}{=} M_0 + M_1 X M_2 \tag{4}$$

When the fixed-point format is used to implement the controller, X is perturbed into $X + \Delta X$ due to the FWL effect, where

$$\Delta X \stackrel{\Delta}{=} \begin{bmatrix} \Delta p_1 & \Delta p_{l+n+1} & \cdots & \Delta p_{N-l-n+1} \\ \Delta p_2 & \Delta p_{l+n+2} & \cdots & \Delta p_{N-l-n+2} \\ \vdots & \vdots & \ddots & \vdots \\ \Delta p_{l+n} & \Delta p_{2l+2n} & \cdots & \Delta p_N \end{bmatrix}$$
(5)

and each element of ΔX is bounded by $\frac{\epsilon}{2}$ such that

$$\mu(\Delta X) \stackrel{\Delta}{=} \max_{i \in \{1, \cdots, N\}} |\Delta p_i| \le \frac{\varepsilon}{2} \tag{6}$$

For a fixed-point processor that uses B_f bits to implement the fractional part of a number, $\varepsilon = 2^{-B_f}$, and $\mu(\Delta X)$ is a norm of the FWL error ΔX . With the perturbation ΔX , a closed-loop pole $\lambda_i(\overline{A}(X))$ of the originally stable system is moved to $\lambda_i(\overline{A}(X + \Delta X))$, which may be outside the open unit disk and hence causes the closed-loop to become unstable.

Notice that the parameters 0, +1 and -1 are *trivial*, since they require no operations in the fixed-point implementation of X and do not cause any computation error at all. Thus $\Delta p_i = 0$ when $p_i = 0, +1$ or -1. Let us define the function

$$\delta(p) = \begin{cases} 0, \text{ if } p = 0, +1 \text{ or } -1\\ 1, \text{ otherwise} \end{cases}$$
(7)

To derive an FWL stability related measure for X, we first notice that when ΔX is small

$$\Delta\lambda_i \stackrel{\Delta}{=} \lambda_i(\overline{A}(X + \Delta X)) - \lambda_i(\overline{A}(X))$$
$$\approx \sum_{j=1}^N \frac{\partial\lambda_i}{\partial p_j} \Delta p_j \delta(p_j), \ \forall i \in \{1, \cdots, m+n\}(8)$$

It follows from the inequality

$$\left(\sum_{j=1}^{N_{s}} a_{j}\right)^{2} \leq N_{s} \sum_{j=1}^{N_{s}} a_{j}^{2}, \qquad (9)$$

derived easily from Cauchy inequality, that

$$\begin{aligned} \Delta\lambda_{i}| &\leq \sqrt{N_{s}\sum_{j=1}^{N}\left|\frac{\partial\lambda_{i}}{\partial p_{j}}\right|^{2}\left|\Delta p_{j}\right|^{2}\delta(p_{j})} \\ &\leq \mu(\Delta X)\sqrt{N_{s}\sum_{j=1}^{N}\left|\frac{\partial\lambda_{i}}{\partial p_{j}}\right|^{2}\delta(p_{j})}, \ \forall i \ (10)\end{aligned}$$

where N_s is the number of the non-trivial elements in X. Define

$$\mu_1(X) = \min_{i \in \{1, \cdots, m+n\}} \frac{1 - \left|\lambda_i(\overline{A}(X))\right|}{\sqrt{N_s \sum_{j=1}^N \delta(p_j) \left|\frac{\partial \lambda_j}{\partial p_j}\right|^2}}$$
(11)

If $\mu(\Delta X) < \mu_1(X)$, it follows from (10) and (11) that $|\Delta \lambda_i| < 1 - |\lambda_i(\overline{A}(X))|$. Therefore

$$\left|\lambda_{i}(\overline{A}(X + \Delta X))\right| \leq \left|\Delta\lambda_{i}\right| + \left|\lambda_{i}(\overline{A}(X))\right| < 1 \quad (12)$$

which means that the closed-loop system remains stable under the FWL error ΔX . In other words, for a given controller realization X, the closed-loop system can tolerate those FWL perturbations ΔX whose norms $\mu(\Delta X)$ are less than $\mu_1(X)$. The larger $\mu_1(X)$ is, the bigger FWL error ΔX that the closed-loop system can tolerate. Hence $\mu_1(X)$ is a stability related measure describing the FWL closed-loop stability performance of a controller realization X. Furthermore, $\mu_1(X)$ is computationally tractable, as shown in the following theorem which was proved in [6].

Theorem 1 Assume that $\overline{A}(X) = M_0 + M_1 X M_2$ given in (4) is diagonalizable with $\{\lambda_i\} = \{\lambda_i(\overline{A}(X))\}$ as its eigenvalues. Let x_i be a right eigenvector of $\overline{A}(X)$ corresponding to the eigenvalue λ_i . Denote $M_x \triangleq [x_1 \cdots x_{m+n}]$ and $M_y \triangleq [y_1 \cdots y_{m+n}] = M_x^{-\mathcal{H}}$, where \mathcal{H} represents the transpose and conjugate operation and y_i is called the reciprocal left eigenvector corresponding to λ_i . Then

$$\frac{\partial \lambda_i}{\partial X} = M_1^T y_i^* x_i^T M_2^T \tag{13}$$

where the superscript * denotes the conjugate operation and T the transpose operation.

3 Optimal controller realizations with sparse structures

The optimal controller realization with a maximum tolerance to FWL perturbation in principle is the solu-2870 tion of the following optimization problem

$$v \stackrel{\Delta}{=} \max_{X \in \mathcal{S}_C} \mu_1(X) \tag{14}$$

However, we do not know how to solve (14) because $\mu_1(X)$ includes $\delta(p_j)$ is not a continuous function with respect to controller elements p_j . To get around this difficulty, we consider a lower bound of $\mu_1(X)$

$$\underline{\mu_1}(X) = \min_{i \in \{1, \cdots, m+n\}} \frac{1 - |\lambda_i(\overline{A}(X))|}{\sqrt{N \sum_{j=1}^N \left|\frac{\partial \lambda_j}{\partial p_j}\right|^2}}$$
(15)

Obviously, $\underline{\mu_1}(X) \leq \mu_1(X)$ and $\underline{\mu_1}(X)$ is a continuous function. It is relatively easy to optimize $\underline{\mu_1}(X)$. Let the "optimal" controller realization X_{opt} be the solution of the problem

$$\omega \stackrel{\triangle}{=} \max_{X \in \mathcal{S}_C} \underline{\mu_1}(X) \tag{16}$$

Notice that X_{opt} is generally not the optimal solution of the problem of (14) and may not have a sparse structure. However, it can easily be obtained by the following optimization procedure.

3.1 Optimization of μ_1

Assume that an initial controller realization is given as

$$T_0 = \begin{bmatrix} D_c^0 & C_c^0 \\ B_c^0 & A_c^0 \end{bmatrix}$$
(17)

From (2) and (4), we have

X

$$X = X(T) = \begin{bmatrix} I & 0 \\ 0 & T^{-1} \end{bmatrix} X_0 \begin{bmatrix} I & 0 \\ 0 & T \end{bmatrix}$$
(18)

and

$$\overline{A}(X) = \begin{bmatrix} I & 0\\ 0 & T^{-1} \end{bmatrix} \overline{A}(X_0) \begin{bmatrix} I & 0\\ 0 & T \end{bmatrix}$$
(19)

Obviously, $\overline{A}(X)$ has the same eigenvalues as $\overline{A}(X_0)$, denoted as $\{\lambda_i^0\}$. From (19), applying theorem 1 results in

$$\frac{\partial \lambda_i}{\partial X}\Big|_{X=X(T)} = \begin{bmatrix} I & 0\\ 0 & T^{\mathcal{T}} \end{bmatrix} \frac{\partial \lambda_i}{\partial X}\Big|_{X=X_0} \begin{bmatrix} I & 0\\ 0 & T^{-\mathcal{T}} \end{bmatrix}$$
(20)

For a complex-valued matrix $M \in C^{(l+n)\times(q+n)}$ with elements m_{ij} , define the Frobenius norm

$$\|M\|_F \stackrel{\triangle}{=} \sqrt{\sum_{i=1}^{l+n} \sum_{j=1}^{q+n} m_{ij}^* m_{ij}}$$
(21)

Define the cost function

$$f(T) = \min_{i \in \{1, \cdots, m+n\}} \frac{1}{\sqrt{N} \left\| \begin{bmatrix} I & 0 \\ 0 & T^T \end{bmatrix} \Phi_i \begin{bmatrix} I & 0 \\ 0 & T^{-T} \end{bmatrix} \right\|_F} (22)$$
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where

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$$\stackrel{\Delta}{=} \frac{\frac{\partial \lambda}{\partial X}|_{X=X_0}}{1-|\lambda_0^0|} \tag{23}$$

Then the optimization problem (16) is equivalent to

Φ.

$$\omega = \max_{\substack{T \in \mathbb{R}^{n \times n} \\ \det(T) \neq 0}} f(T)$$
(24)

Furthermore, the optimal similarity transformation T_{opt} can be obtained by solving for the following unconstrained optimization problem

$$\omega = \max_{T \in \mathbb{R}^{n \times n}} f(T) \tag{25}$$

with a consideration that det(T) = 0 is very rare. The unconstrained optimization problem (25) can be solved, for example, using the simplex search algorithm. The corresponding controller realization is then given by $X_{opt} = X(T_{opt})$.

3.2 Stepwise transformation algorithm

As the optimal sparse realization that maximizes μ_1 is difficult to obtain, we will search for a suboptimal solution of (14). More precisely, we will search for a realization that is sparse with a large enough value of μ_1 . Since X_{opt} maximizes $\underline{\mu_1}$ and $\underline{\mu_1}$ is a lower bound of μ_1 , X_{opt} will produce a satisfactory value of μ_1 , although it usually contains no trivial elements. We can make X_{opt} sparse by changing one non-trivial element of X_{opt} into a trivial one at a step, under the constraint that the value of μ_1 does not reduce too much. This process will produce a sparse realization X_{spa} with a satisfactory value of μ_1 . Notice that, even though $\mu_1(X_{spa}) < \mu_1(X_{opt})$, it is possible that $\mu_1(X_{spa}) > \mu_1(X_{opt})$. In other words, X_{spa} may achieve better FWL stability performance than X_{opt} . We now describe the detailed stepwise procedure for obtaining X_{spa} .

- Step 1: Set τ to a very small positive real number (e.g. 10^{-5}). The transformation matrix T is initially set to T_{opt} so that $X(T) = X_{opt}$.
- Step 2: Find out all the trivial elements $\{\eta_1, \dots, \eta_r\}$ in X(T) (a parameter is considered to be trivial if its distance from 0, +1 or -1 is less than 10^{-8}). Denote ξ the non-trivial element in X(T) that is the nearest to 0, +1 or -1.

Step 3: Choose $S \in \mathbb{R}^{n \times n}$ such that

i) $\mu_1(X(T+\tau S))$ is close to $\mu_1(X(T))$.

ii) $\{\eta_1, \dots, \eta_r\}$ in X(T) remain unchanged in $X(T + \tau S)$.

iii) ξ in X(T) is changed to as near to 0, +1 or -1 as possible in $X(T + \tau S)$.

iv) $||S||_F = 1.$

If S does not exist, $T_{spa} = T$ and terminate the algorithm.

Step 4: $T = T + \tau S$. If ξ in X(T) is non-trivial, go to step 3. If ξ becomes trivial, go to step 2.

The key of the above algorithm is step 3, which guarantees that $X_{spa} = X(T_{spa})$ contains many trivial elements and has good performance as measured by μ_1 . We now discuss how to obtain S. First, denote Vec(M) the vector containing the columns of the matrix M stacked in column order. With a very small τ , condition i) means

$$\left(\operatorname{Vec}\left(\frac{d\mu_1}{dT}\right)\right)^T \operatorname{Vec}(S) = 0 \tag{26}$$

Condition ii) means

$$\begin{cases} \left(Vec\left(\frac{d\eta_1}{dT}\right) \right)^T Vec(S) = 0 \\ \vdots \\ \left(Vec\left(\frac{d\eta_r}{dT}\right) \right)^T Vec(S) = 0 \end{cases}$$
(27)

Denote the matrix

$$E \stackrel{\Delta}{=} \begin{bmatrix} \left(Vec\left(\frac{d\mu_1}{dT}\right) \right)^T \\ \left(Vec\left(\frac{d\eta_1}{dT}\right) \right)^T \\ \vdots \\ \left(Vec\left(\frac{d\eta_r}{dT}\right) \right)^T \end{bmatrix} \in R^{(r+1) \times n^2} \quad (28)$$

Vec(S) must belong to the null space $\mathcal{N}(E)$ of E. If $\mathcal{N}(E)$ is empty, Vec(S) does not exist and the algorithm is terminated. If $\mathcal{N}(E)$ is not empty, it must have basis $\{b_1, \dots, b_t\}$, assuming that the dimension of $\mathcal{N}(E)$ is t. Condition iii) requires moving ξ closer to its desired value (0, +1 or -1) as fast as possible, and we should choose Vec(S) as the orthogonal projection of $Vec\left(\frac{d\xi}{dT}\right)$ onto $\mathcal{N}(E)$. Noting condition iv), we can compute Vec(S) as follows

$$a_{i} = b_{i}^{\mathcal{T}} Vec\left(\frac{d\xi}{dT}\right) \in R, \ \forall i \in \{1, \cdots, t\}$$
(29)

$$=\sum_{i=1}^{t}a_{i}b_{i}\in R^{n^{2}}$$
(30)

$$Vec(S) = \pm \frac{v}{\sqrt{v^T v}} \in R^{n^2}$$
(31)

The sign in (31) is chosen in the following way. If ξ is larger than its nearest desired value, the minus sign is taken; otherwise, the plus sign is used.

In the above algorithm, the derivatives $\frac{d\mu_1}{dT}, \frac{d\xi}{dT}, \frac{d\eta_1}{dT}, \cdots, \frac{d\eta_n}{dT}$ are needed. Denote e_i as the *i*th elementary vector with the *i*th unit element and the rest of the elements being all zero. For matrix

$$M$$
, denote $\mathcal{D}(M) = \begin{bmatrix} M & \\ & \ddots & \\ & M \end{bmatrix}$. We provide the following lemmas without giving proofs.

Lemma 1 For $H \in \mathbb{R}^{m \times n}$ with elements h_{jk} , $J \in \mathbb{C}^{n \times q}$ and G = HJ with elements g_{lr} ,

$$\frac{\partial g_{lr}}{\partial h_{jk}} = e_l^T e_j e_k^T J e_r \tag{32}$$

$$\frac{dg_{lr}}{dH} = \mathcal{D}(e_l^T) \begin{bmatrix} e_1 e_1^T & \cdots & e_1 e_n^T \\ \vdots & \vdots & \vdots \\ e_m e_1^T & \cdots & e_m e_n^T \end{bmatrix} \mathcal{D}(Je_r) \quad (33)$$

Lemma 2 For $H \in \mathbb{R}^{n \times q}$ with elements h_{jk} , $J \in \mathbb{C}^{m \times n}$ and G = JH with elements g_{lr} ,

$$\frac{\partial g_{lr}}{\partial h_{jk}} = e_l^T J e_j e_k^T e_r \tag{34}$$

$$\frac{dg_{lr}}{dH} = \mathcal{D}(e_l^T J) \begin{bmatrix} e_1 e_1^T & \cdots & e_1 e_q^T \\ \vdots & \vdots & \vdots \\ e_n e_1^T & \cdots & e_n e_q^T \end{bmatrix} \mathcal{D}(e_r) \quad (35)$$

Lemma 3 For nonsingular $H \in \mathbb{R}^{m \times m}$ with elements h_{jk} and its inverse H^{-1} with elements \hat{h}_{lr} ,

$$\frac{\partial \hat{h}_{lr}}{\partial h_{jk}} = -e_l^{\mathcal{T}} H^{-1} e_j e_k^{\mathcal{T}} H^{-1} e_r \tag{36}$$

$$\frac{d\hat{h}_{lr}}{dH} = -\mathcal{D}(e_l^T H^{-1}) \begin{bmatrix} e_1 e_1^T & \cdots & e_1 e_m^T \\ \vdots & \vdots & \vdots \\ e_m e_1^T & \cdots & e_m e_m^T \end{bmatrix} \mathcal{D}(H^{-1}e_r)$$
(37)

Now let the elements of U^{-1} be \hat{u}_{jk} for $j \in \{1, \dots, m+n\}$ and $k \in \{1, \dots, m+n\}$, where

$$U = \begin{bmatrix} I & 0\\ 0 & T \end{bmatrix}$$
(38)

For any element x_{lr} in $X = U^{-1}X_0U$,

$$\frac{dx_{lr}}{dU} = \sum_{j=1}^{m+n} \sum_{k=1}^{m+n} \frac{\partial x_{lr}}{\partial \hat{u}_{jk}} \frac{d\hat{u}_{jk}}{dU} + \frac{\partial x_{lr}}{\partial U}$$
(39)

can be calculated from lemma 1 to 3. Considering

$$\frac{dx_{lr}}{dT} = \begin{bmatrix} 0 & I \end{bmatrix} \frac{dx_{lr}}{dU} \begin{bmatrix} 0 \\ I \end{bmatrix}$$
(40)

we can calculate $\frac{\partial \xi}{\partial T}, \frac{\partial \eta_1}{\partial T}, \cdots, \frac{\partial \eta_r}{\partial T}$.

Denote

$$i_{0} = \arg \min_{i \in \{1, \dots, m+n\}} \frac{1}{\sqrt{N} \left\| \begin{bmatrix} I & 0 \\ 0 & T^{T} \end{bmatrix} \Phi_{i} \begin{bmatrix} I & 0 \\ 0 & T^{-T} \end{bmatrix} \right\|_{F}}$$
(41)

and

$$W = \begin{bmatrix} I & 0 \\ 0 & T^{\mathcal{T}} \end{bmatrix} \Phi_{i_0} \begin{bmatrix} I & 0 \\ 0 & T^{-\mathcal{T}} \end{bmatrix} = U^{\mathcal{T}} \Phi_{i_0} U^{-\mathcal{T}} \quad (42)$$

Let w_{lr} be the elements of W, and \tilde{u}_{jk} for $j \in \{1, \dots, m+n\}$ and $k \in \{1, \dots, m+n\}$ be the elements of U^{-T} . Similar to the derivation of $\frac{dx_{lr}}{dT}$, we have

$$\frac{dw_{lr}}{dT} = \begin{bmatrix} 0 & I \end{bmatrix} \left(\sum_{j=1}^{m+n} \sum_{k=1}^{m+n} \frac{\partial w_{lr}}{\partial \tilde{u}_{jk}} \frac{d\tilde{u}_{jk}}{dU^T} + \frac{\partial w_{lr}}{\partial U^T} \right)^T \begin{bmatrix} 0\\I \end{bmatrix}$$
(43)

based on lemmas 1 to 3. Since

$$\underline{\mu_1} = \frac{1}{\sqrt{N}\sqrt{\sum_{l=1}^{m+n}\sum_{r=1}^{m+n}w_{lr}^*w_{lr}}}$$
(44)

we can calculate

$$\frac{d\underline{\mu}_1}{dT} = -\frac{1}{\sqrt{N} \|W\|_F^3} \sum_{l=1}^{m+n} \sum_{r=1}^{m+n} w_{lr}^* \frac{dw_{lr}}{dT}.$$
 (45)

4 An illustrative example

The discrete-time plant model P(z) is given by

$$A_{z} = 10^{-5} \times \begin{bmatrix} 1.00e5 & 1.94 & 5.93 & -6.23 \\ -4.96e - 2 & 2.36e3 & 2.37 & 2.37 \\ -1.52e2 & 2.37e3 & 2.38 & 2.39 \\ 1.59e2 & 2.37e3 & 2.39 & 2.37 \end{bmatrix}$$
$$B_{z} = \begin{bmatrix} 3.05e - 3 \\ -1.24e - 2 \\ -1.24e - 2 \\ -8.87e - 2 \end{bmatrix} \quad C_{z} = \begin{bmatrix} 1 & 0 & 0 & 0 \end{bmatrix}$$

The initial realization of the controller C(z) is given by a controllable canonical form

$$A_{c}^{0} = \begin{bmatrix} 0 & 0 & 0 & -3.31e - 1 \\ 1 & 0 & 0 & 1.99 \\ 0 & 1 & 0 & -3.98 \\ 0 & 0 & 1 & 3.33 \end{bmatrix},$$
$$B_{c}^{0} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, C_{c}^{0} = \begin{bmatrix} -1.61e - 3 \\ -1.60e - 3 \\ -1.59e - 3 \\ -1.57e - 3 \end{bmatrix}^{T}, D_{c}^{0} = -8.08e - 4$$

The optimization problem (25) is constructed, and the simplex search algorithm obtains the solution T_{opt} and the corresponding optimal realization X_{opt} that maximizes μ_1 . The stepwise transformation algorithm is

Table 1: Comparison for different realizations

Realization	μ_1	μ_1	N _s
X ₀	4.3890×10^{-12}	2.5854×10^{-12}	9
X_{opt}	6.6854×10^{-5}	6.6854×10^{-5}	25
X_{spa}	8.4007×10^{-5}	3.5478×10^{-5}	16

then applied to make $X_{\tt opt}$ sparse and obtain $T_{\tt spa}$ and $X_{\tt spa}.$

Table 1 compares the three different realizations X_0 , X_{opt} and X_{spa} of the example, respectively. Obviously, the sparse realization X_{spa} has the best FWL stability performance.

5 Conclusions

Based on the FWL closed-loop stability related measure with sparseness considerations, we have addressed an optimial realization problem and given a solution strategy. A practical stepwise procedure has also been presented to obtain sparse controller realizations with satisfactory FWL closed-loop stability performance.

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