

# Concurrent Constant Modulus Algorithm and Soft Decision Directed Scheme for Fractionally-Spaced Blind Equalization

S. Chen<sup>†</sup> and E.S. Chng<sup>‡</sup>

<sup>†</sup> School of Electronics and Computer Science  
University of Southampton, Southampton SO17 1BJ, U.K.  
E-mail: sqc@ecs.soton.ac.uk

<sup>‡</sup> School of Computer Engineering  
Nanyang Technological University, Singapore 639798

Presented at IEEE International Conference on Communications  
Paris, France, June 20-24, 2004

The support of the U.K. Royal Society under a conference grant scheme and the support of the U.K. Royal Academy of Engineering under an international travel grant scheme are gratefully acknowledged.

# Overview

Constant modulus algorithm aided soft decision directed scheme for low complexity blind equalization of high-order QAM channels

- Existing works:

- Constant modulus algorithm, concurrent CMA and decision directed scheme (De Castro *et al*, ICC2001)

- Concurrent CMA and soft decision directed scheme:

- Simpler operational requirements, faster convergence and similar steady-state equalization performance, compared with CMA+DD scheme

- Comparative simulation results

# Constant Modulus Algorithm

CMA is a popular choice for blind equalization of high-order QAM channels

↑ Very simple, need to know little e.g. robust to carrier recovery error, capable of opening initially closed eye

↓ Steady-state performance may not be sufficiently accurate to achieve adequate BER

○ A solution is to switch to (hard) decision directed adaptation after convergence

○ When to switch ? and can it be switched to ?

## CMA and DD

De Castro *et al* (2001) split equalizer into a CMA sub-equalizer and a DD sub-equalizer:  $\mathbf{w} = \mathbf{w}_c + \mathbf{w}_d$

1. CMA adaptation: with  $y(k) = \mathbf{w}_c^T(k)\mathbf{r}(k) + \mathbf{w}_d^T(k)\mathbf{r}(k)$

$$\left. \begin{aligned} \epsilon(k) &= y(k)(\Delta_2 - |y(k)|^2) \\ \mathbf{w}_c(k+1) &= \mathbf{w}_c(k) + \mu_c \epsilon(k) \mathbf{r}^*(k) \end{aligned} \right\}$$

2. DD adaptation: with  $\tilde{y}(k) = \mathbf{w}_c^T(k+1)\mathbf{r}(k) + \mathbf{w}_d^T(k)\mathbf{r}(k)$

$$\mathbf{w}_d(k+1) = \mathbf{w}_d(k) + \mu_d \delta(\mathcal{Q}[\tilde{y}(k)] - \mathcal{Q}[y(k)])(\mathcal{Q}[y(k)] - y(k))\mathbf{r}^*(k)$$

where  $\mathcal{Q}[\bullet]$  denotes quantization operation or hard decision,  $\delta(x) = 1$  if  $x = 0 + j0$  and  $\delta(x) = 0$  if  $x \neq 0 + j0$

○  $\mathbf{w}_d$  is updated only if hard decisions before and after CMA adaptation are the same, to reduce error propagation due to incorrect decisions

# Motivation for Soft DD

○ After equalization is accomplished, the *a posteriori* PDF of  $y(k)$  is approximately:

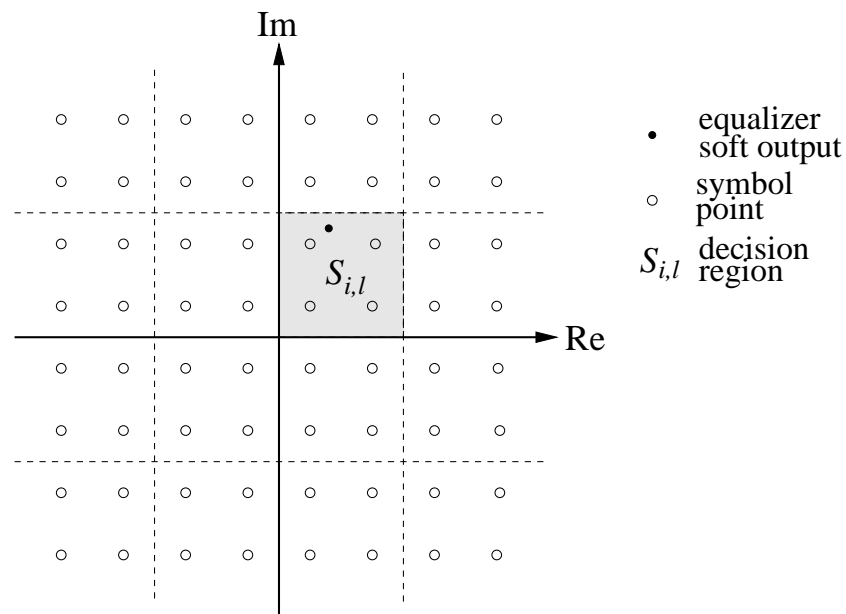
$$p(\mathbf{w}, y(k)) \approx \sum_{q=1}^Q \sum_{l=1}^Q \frac{p_{ql}}{2\pi\rho} \exp\left(-\frac{|y(k) - s_{ql}|^2}{2\rho}\right)$$

where  $s_{ql}$  are constellation points of  $Q^2$ -QAM,  $p_{ql}$  are the *a priori* probabilities of  $s_{ql}$ , and  $\rho$  is variance of  $y(k)$

○ Divide complex plane into  $Q^2/4$  regular regions, each region  $S_{i,l}$  contains four symbol points

If  $y(k)$  is within  $S_{i,l}$ , a local approximation to the *a posteriori* PDF of  $y(k)$  is

$$\hat{p}(\mathbf{w}, y(k)) \approx \sum_{p=2i-1}^{2i} \sum_{q=2l-1}^{2l} \frac{1}{8\pi\rho} \exp\left(-\frac{|y(k) - s_{pq}|^2}{2\rho}\right)$$



## Motivation (continue)

- SDD equalizer is designed to maximize log of the local *a posteriori* PDF

$$\bar{J}_{\text{LMAP}}(\mathbf{w}) = \text{E}[J_{\text{LMAP}}(\mathbf{w}, y(k))]$$

by adjusting  $\mathbf{w}_d$  using a stochastic gradient algorithm, where

$$J_{\text{LMAP}}(\mathbf{w}, y(k)) = \rho \log(\hat{p}(\mathbf{w}, y(k)))$$

- Stochastic gradient of  $J_{\text{LMAP}}(\mathbf{w}, y(k))$  is

$$\frac{\partial J_{\text{LMAP}}(\mathbf{w}, y(k))}{\partial \mathbf{w}_d} = \frac{\sum_{p=2i-1}^{2i} \sum_{q=2l-1}^{2l} \exp\left(-\frac{|y(k)-s_{pq}|^2}{2\rho}\right) (s_{pq} - y(k))}{\sum_{p=2i-1}^{2i} \sum_{q=2l-1}^{2l} \exp\left(-\frac{|y(k)-s_{pq}|^2}{2\rho}\right)} \mathbf{r}^*(k)$$

- $\rho$  is typically less than half the distance between neighbouring symbol points
- Rather than committed to a single hard decision  $\mathcal{Q}[y(k)]$ , tentative decisions are considered in a local region  $S_{i,l}$  that includes  $\mathcal{Q}[y(k)]$

## CMA and SDD

○ Operations of CMA and SDD sub-equalizers are truly concurrent:

- With  $y(k) = \mathbf{w}_c^T(k)\mathbf{r}(k) + \mathbf{w}_d^T(k)\mathbf{r}(k)$

$$\text{CMA: } \left. \begin{aligned} \epsilon(k) &= y(k)(\Delta_2 - |y(k)|^2) \\ \mathbf{w}_c(k+1) &= \mathbf{w}_c(k) + \mu_c \epsilon(k) \mathbf{r}^*(k) \end{aligned} \right\}$$

$$\text{SDD: } \mathbf{w}_d(k+1) = \mathbf{w}_d(k) + \mu_d \frac{\partial J_{\text{LMAP}}(\mathbf{w}(k), y(k))}{\partial \mathbf{w}_d}$$

○ Computational complexity is less than CMA+DD:

equalizer	multiplications	additions	exp(•)
CMA	$8 \times m_L + 6$	$8 \times m_L$	—
CMA+DD	$16 \times m_L + 8$	$20 \times m_L$	—
CMA+SDD	$12 \times m_L + 29$	$14 \times m_L + 21$	4

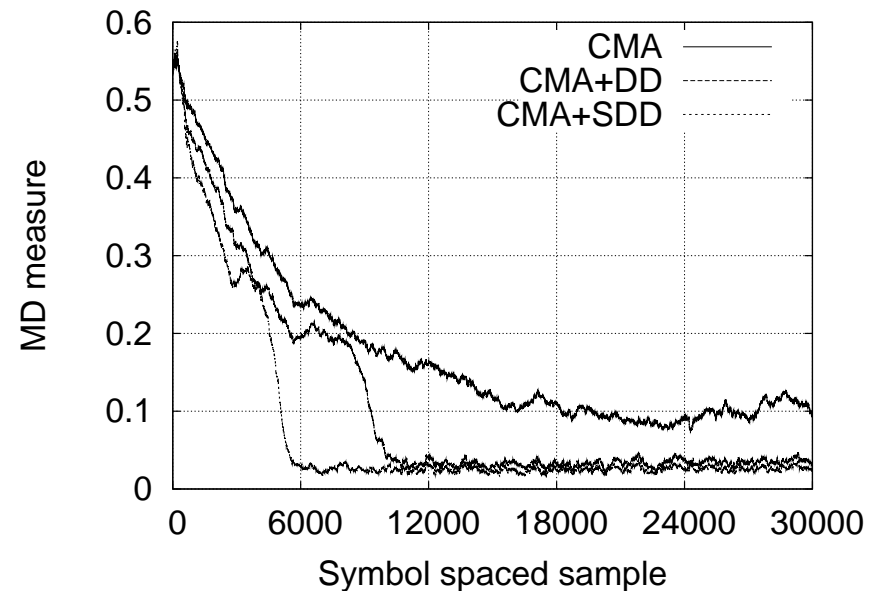
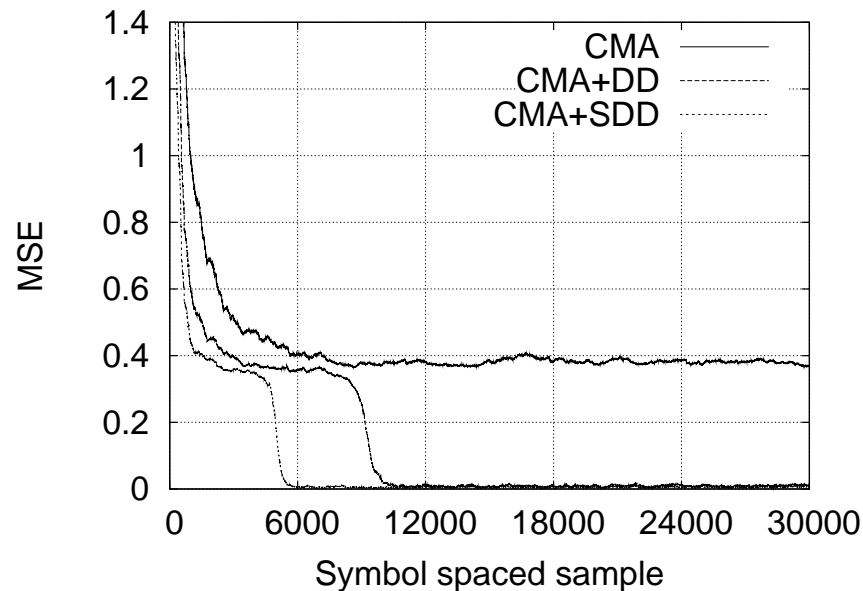
where  $m_L$  is equalizer length



## Simulation (Fixed SISO Channel)

- $T_s/2$ -spaced 22-tap channel and 26 tap equalizer, where  $T_s$  is symbol period, 256-QAM
- Let  $\{f_i\}_{i=0}^{N_f-1}$  be combined impulse response of channel and equalizer. Maximum distortion is defined by

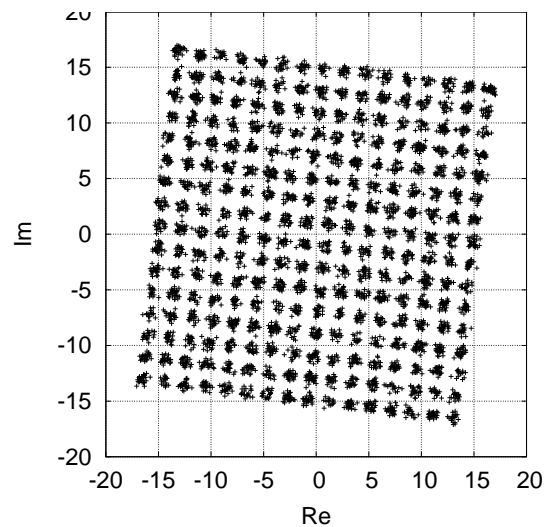
$$\text{MD} = \frac{\sum_{i=0}^{N_f-1} |f_i| - |f_{i_{\max}}|}{|f_{i_{\max}}|}$$



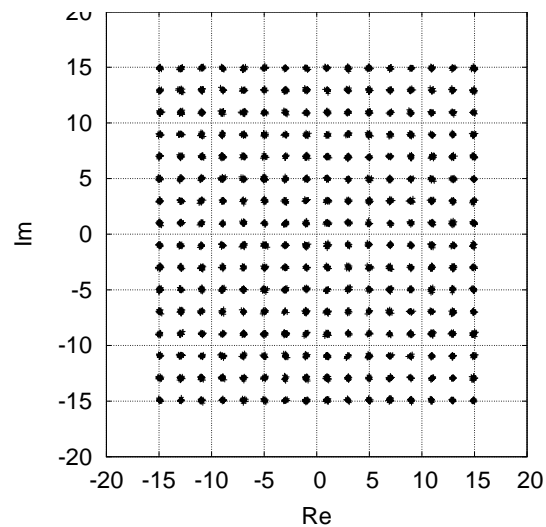


# Signal Constellation (Fixed SISO Channel)

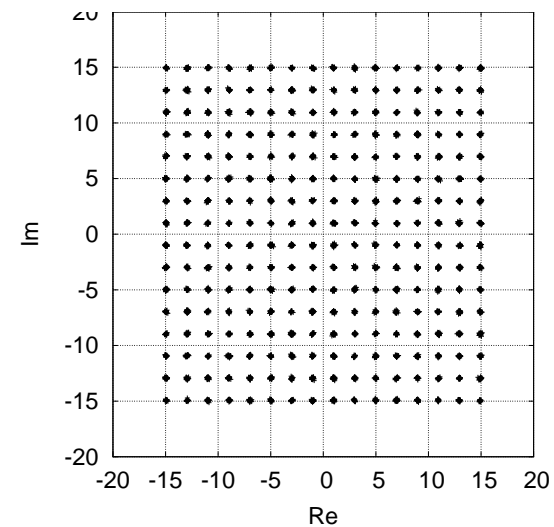
Equalizer output signal constellations after convergence (a) CMA, (b) CMA+DD, and (c) CMA+SDD



(a)



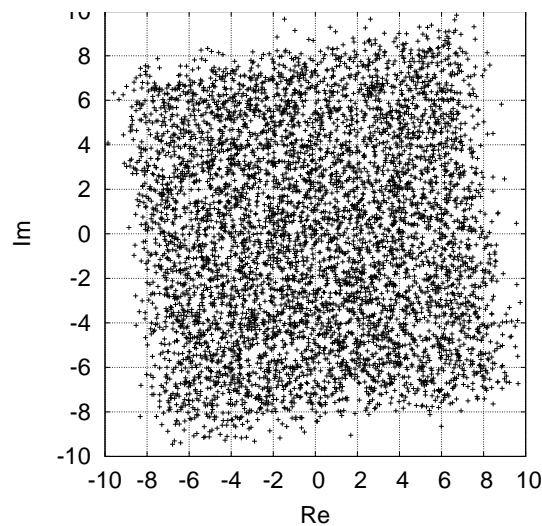
(b)



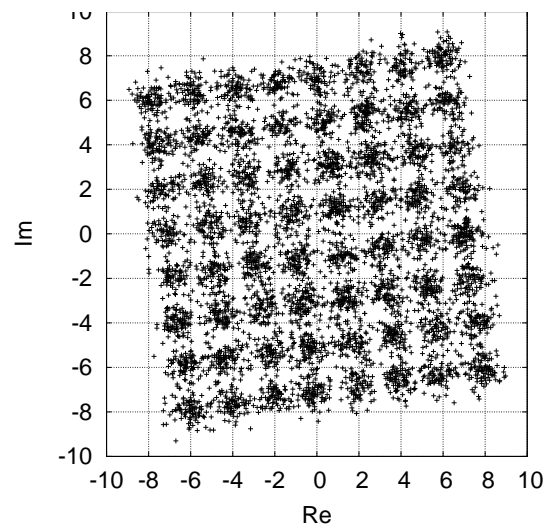
(c)

## 64-QAM Fading SISO Channel (CMA)

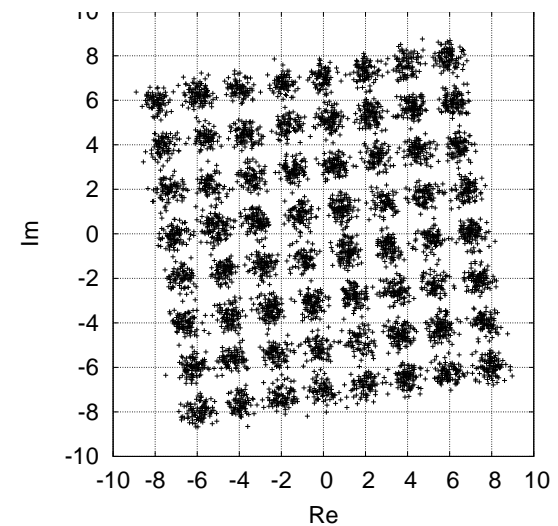
CMA equalizer output signal constellations: (a) after adaptation of 20000 symbols, (b) after adaptation of 25000 symbols, and (c) after adaptation of 30000 symbols. 6000  $T_s$ -spaced samples were used in showing signal constellation with continuous adaptation



(a)



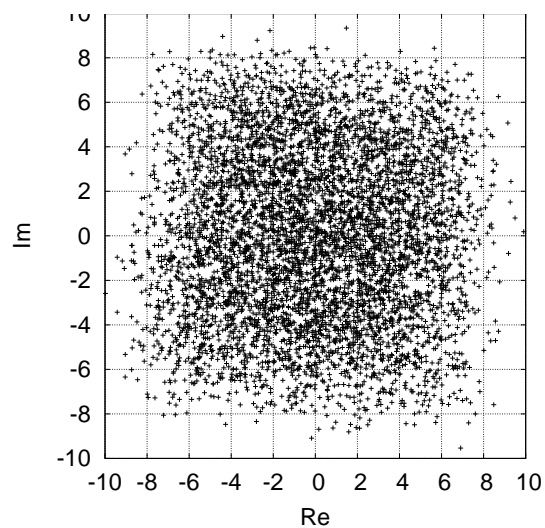
(b)



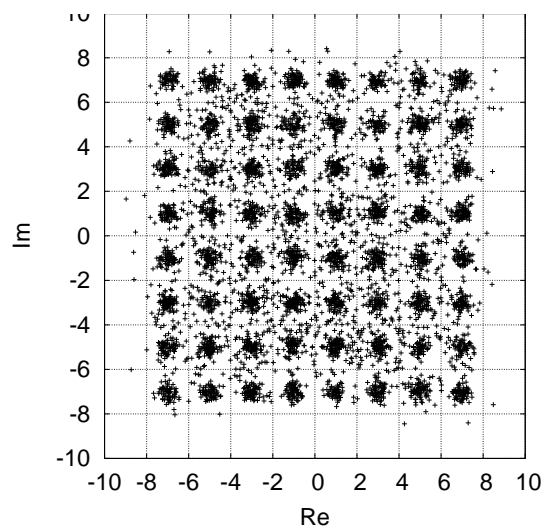
(c)

## 64-QAM Fading SISO Channel (CMA+DD)

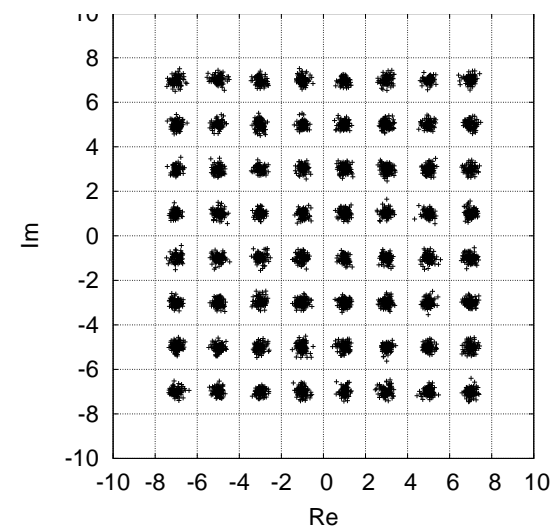
CMA+DD equalizer output signal constellations: (a) after adaptation of 15000 symbols, (b) after adaptation of 20000 symbols, and (c) after adaptation of 25000 symbols. 6000  $T_s$ -spaced samples were used in showing signal constellation with continuous adaptation



(a)



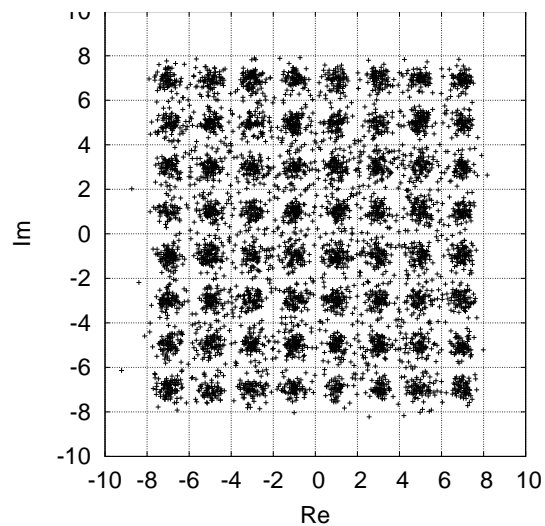
(b)



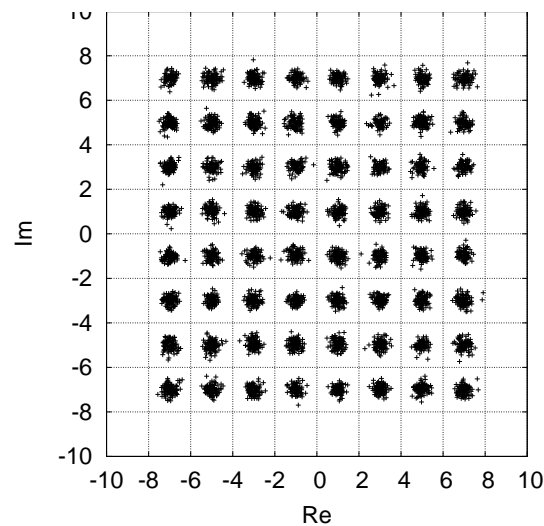
(c)

## 64-QAM Fading SISO Channel (CMA+SDD)

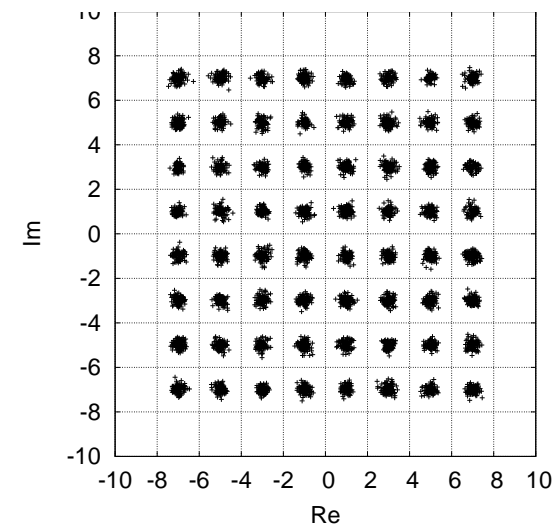
CMA+SDD equalizer output signal constellations: (a) after adaptation of 15000 symbols, (b) after adaptation of 20000 symbols, and (c) after adaptation of 25000 symbols. 6000  $T_s$ -spaced samples were used in showing signal constellation with continuous adaptation



(a)



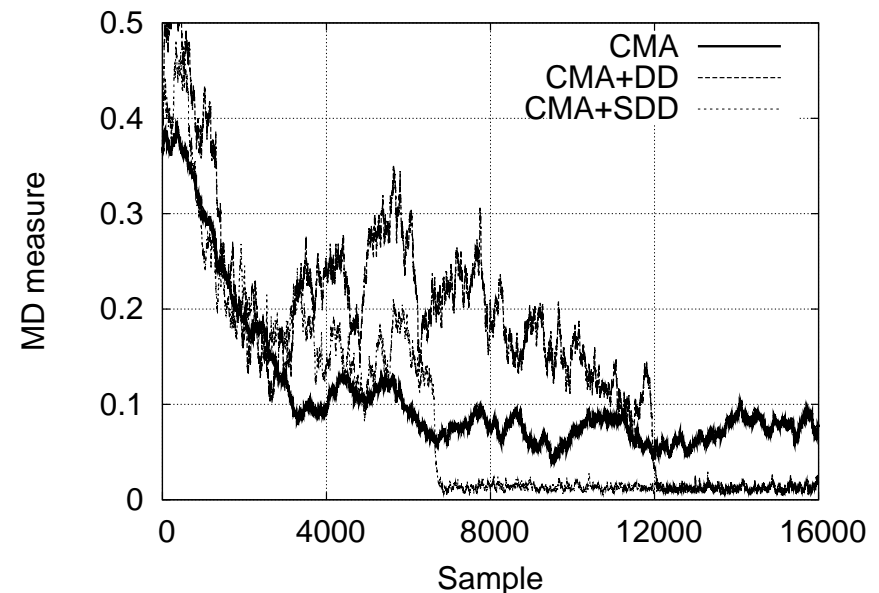
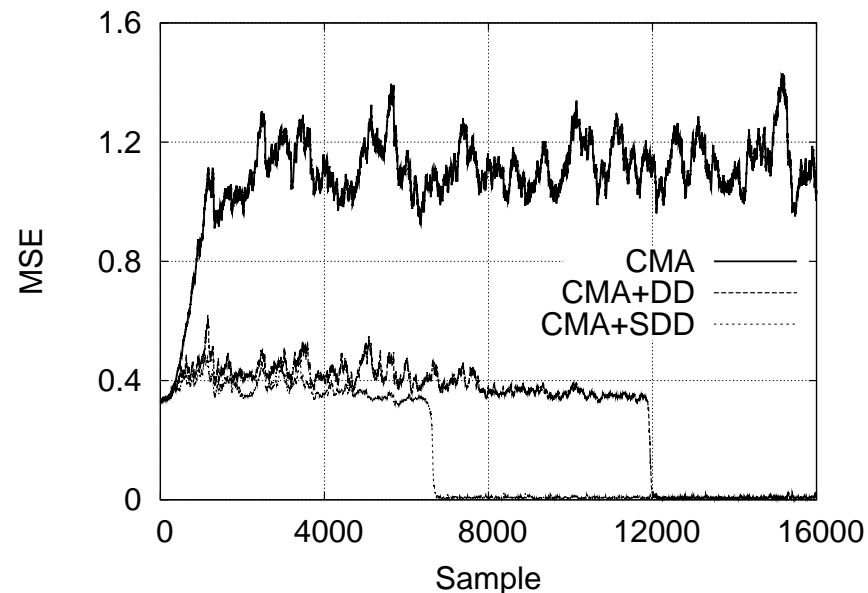
(b)



(c)

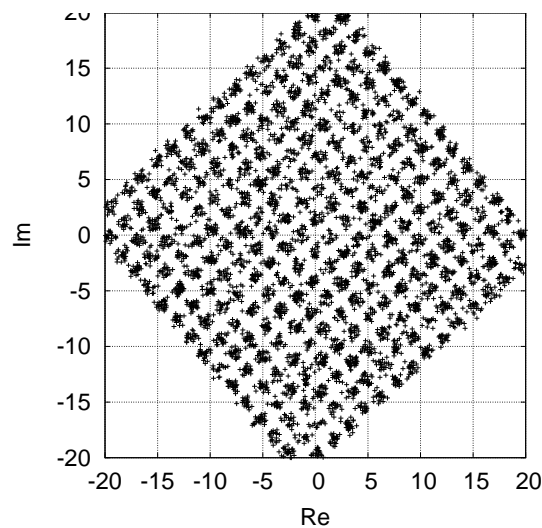
## 256-QAM Fixed SIMO Channel

- Single transmit antenna and four receive antennas
- $T_s/2$ -spaced channels and  $T_s/2$ -spaced space-time equalizer

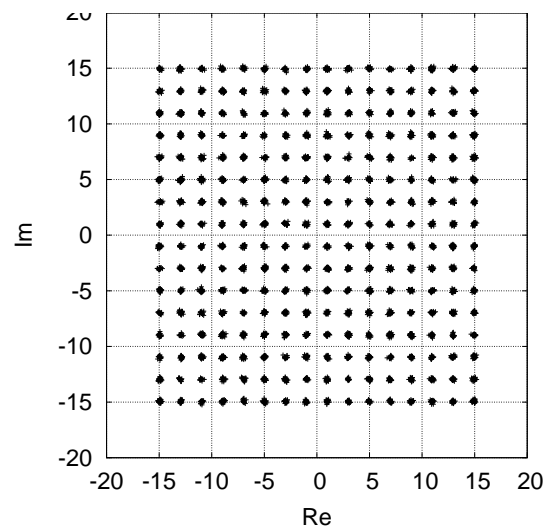


## 256-QAM Fixed SIMO Channel

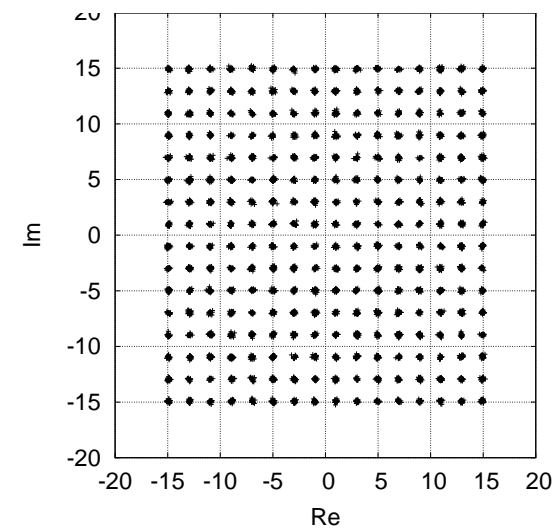
Space-time equalizer output signal constellations after convergence: (a) CMA, (b) CMA+DD, and (c) CMA+SDD for fixed SIMO channel with 256-QAM and SNR of 40 dB



(a)



(b)



(c)

## Conclusions

- A constant modulus algorithm aided soft decision directed scheme has been derived for low complexity blind equalization of high-order QAM channels
- Compared with an existing CMA and decision directed scheme, the proposed blind equalization scheme has simpler operational requirements and faster convergence, and achieves similar steady-state equalization performance
- Original derivation is for SISO systems, but the scheme can be extended to blind space-time equalization of SIMO and MIMO systems