

Towards **Any-Where** **Any-Time** **Greener** 5G

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Joint work with Dr J. Zhang, University of Southampton, Dr Y. Li, Tsinghua University

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5G Reality Check

1. 5G service requirements

- **Massive rate**, 1 to 10 Gbps end to end
- **Massive connections**, IoTs – every device connected
- **Ultra low latency** for autonomous driving, intelligent transport system, etc

Ck: Our current technology capable of support 5G service requirements

2. 5G should be anywhere anytime

- Ck:** We are instantaneously connected **anywhere anytime**, except some black holes
- Step on jumbo jet, we disappear into a non-G **black hole**
 - Holiday on cruise ship, we disappear into a non-G **black hole**

3. 5G should be greener, consuming less energy

- Ck:** 5G will consume **much more** energy – this is physics
- Only way to make it 'greener' is to use **green** energy



Motivations

- Move 5G on to sky to complete interconnected world
 - When we travel by aeroplane, we disappear into connection **black hole**
 - Existing **satellite-based** and **ground-to-air**/air-to-ground techniques are very **expensive** and **incapable** of supporting **Internet above the Cloud**
 - Impossible to build ground stations to cover whole continent or over ocean
- Harvest traffic jam wasted energy for green computing to support 5G
 - 5G relies heavily on **signal processing**, consuming huge **computing resource**
 - Uneconomic to maintain dedicated computing facility at BS, RSU or AP to meet **peak** processing **demand**
 - C-RAN implementation to **outsource** baseband processing to **cloud**

This talk contains two parts, covering

1. How to **move 5G to sky** to realize Internet above the cloud
2. How to **harvest traffic jam's computing power** to support 5G signal processing



Part I: Realizing **Internet above the Cloud**: An **Enabling Air-to-Air Transmission Technique**

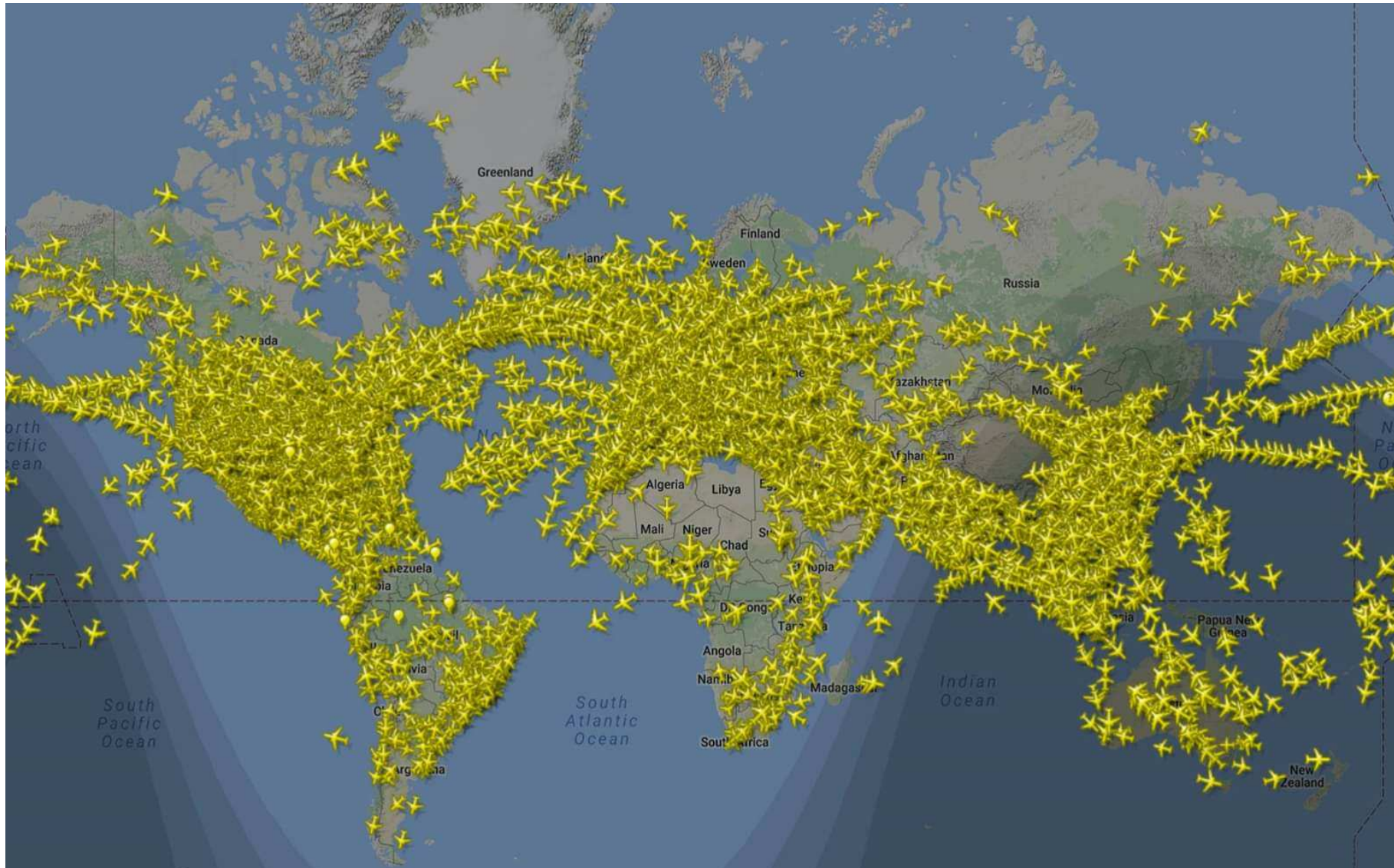
Joint work with Dr J. Zhang, University of Southampton

- Zhang, Chen, Maunder, Zhang, Hanzo, “Regularized zero-forcing precoding-aided adaptive coding and modulation for large-scale antenna array-based air-to-air communications,” *IEEE J. Selected Areas Communications*, 36(9), 2087–2103, 2018
- Zhang, Chen, Maunder, Zhang, Hanzo, “Adaptive coding and modulation for large-scale antenna array-based aeronautical communications in the presence of co-channel interference,” *IEEE Trans. Wireless Communications*, 17(2) 1343–1357, 2018



Our Sky

- Normal snapshot of world's commercial **airspace**

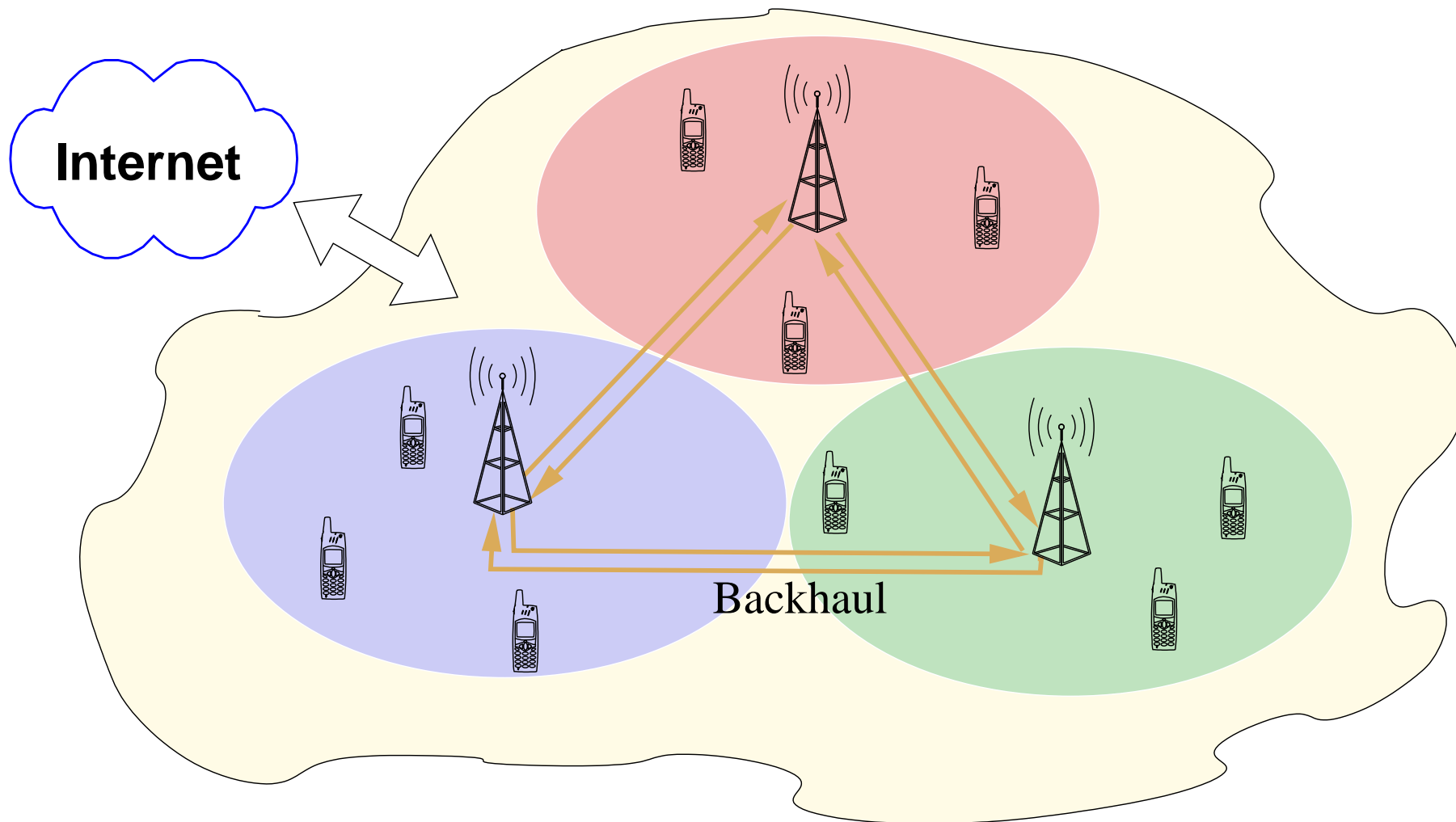


Internet above the Cloud

- Huge number of **people** are travelling by **aeroplane**, and sky is full of jumbo jets
 - we all dream '**Internet above the Cloud**'
- **Vey important** point: we are not talking aeronautical systems for air traffic control, surveillance, safety monitoring, etc
 - We **CANNOT** do anything even **near** to these systems!
- We are thinking **NEW** commercial **aeronautical ad hoc network** (AANET)
 - which enables us to do usual things at home, at work or travelling on land
- In this globally interconnected AANET, apart from huge amount of **higher-layer** protocols to be defined, including Internet gateway, cache policy, etc
 - we need to define **physical layer** enabling transmission protocol: which is the key to realize **5G in sky**



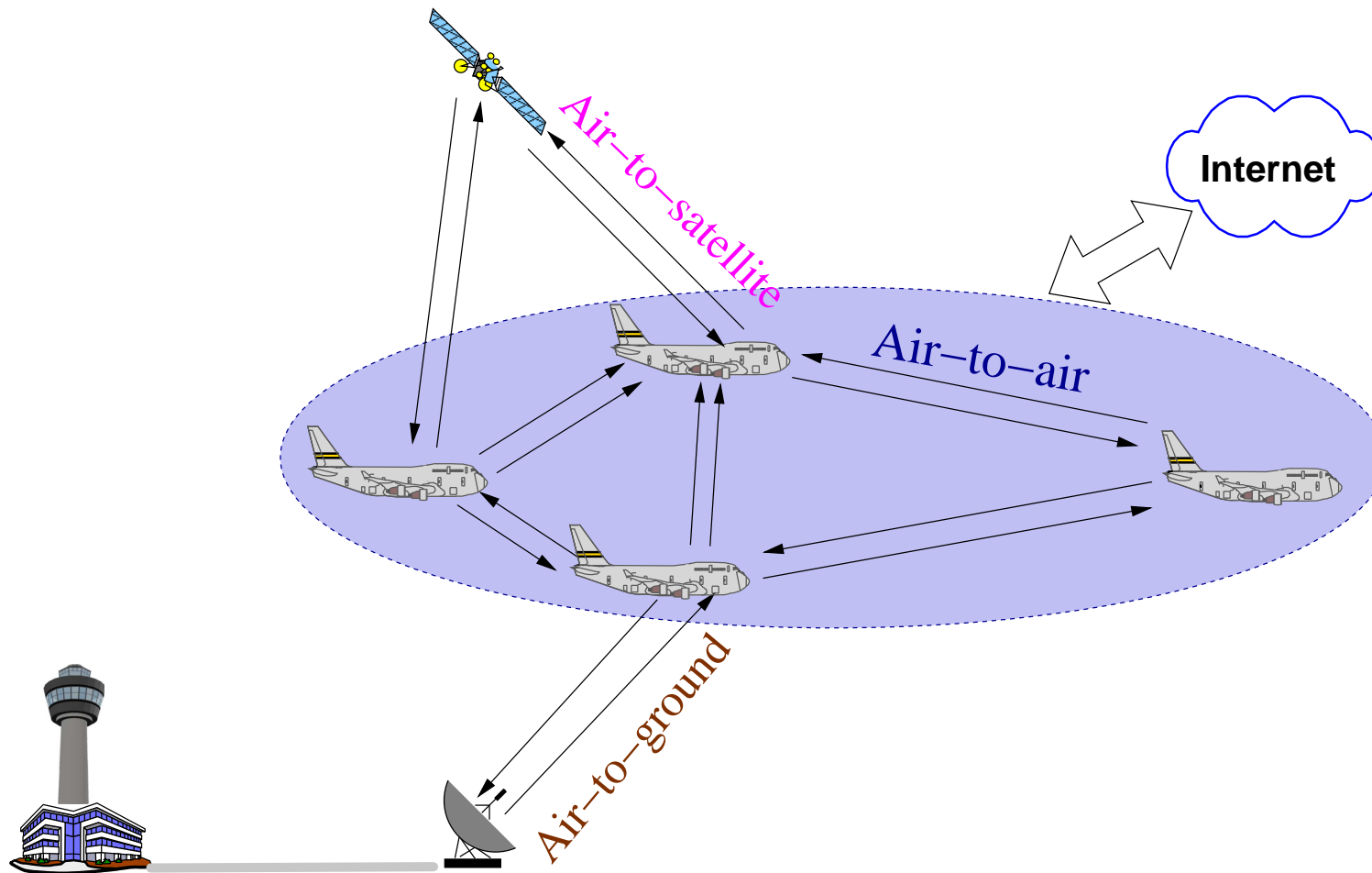
Terrestrial Mobile Network



- Hidden from us are **backhaul** transmissions, which really enable us to do our usual things, such as mobile **Internet access**

Aeronautical Ad Hoc Network

- Jumbo jet is a moving 'cell', where 'base station' and all its 'mobiles' or passengers move together
- 'Mobiles' or passengers can access to 'base station' via standard technique, such as WiFi
- **Air-to-air** transmissions, acting like **backhaul**, is really key to **Internet access**



Technical Considerations

- **Spectrum**: Better not use VHF and UHF bands, because
 - Existing air traffic systems mainly use VHF band of 118 MHz to 137 MHz
 - UHF band almost fully occupied by television broadcasting, mobile phones, and satellite communications, including GPS
 - No substantial idle frequency bands in VHF and UHF anyway
- **Potential solution**: Use super high frequency (SHF) band of 3 GHz to 30 GHz, e.g. 5 GHz carrier frequency for AANET application
 - **Need** international agreement
- **Massive MIMO**: To achieve high throughput and to maximize spectral efficiency, same bandwidth B_{total} **reused** by every jumbo jet \Rightarrow to combat interference
 - New antenna technology **printing** antenna array on aeroplane surface
 - Consider how large world's commercial jumbo jet fleet, price will come down

Transmission Technique

- **Aeronautical channel** characteristics: bad and good
 - Very high **Doppler spread**, owing to very high flight speed
 - Channel is very **clean**: Rician with line-of-sight component dominant
- Unlike terrestrial mobile channel, **no local scatters** around aeroplane en route, due to enforced minimum flight separation distance
 - Spatial correlation matrices of transmit array and receive array remain **unchanged**
 - Make massive MIMO implementation much **easier**
- New **distance-based adaptive coding and modulation** transmission scheme
 - Existing ACM schemes unsuitable, because it is difficult to acquire accurate estimate of instantaneous SNR or other channel-quality measure
 - Achievable throughput of aeronautical channel mainly depends on distance
 - Aeroplane readily has distance information measured accurately

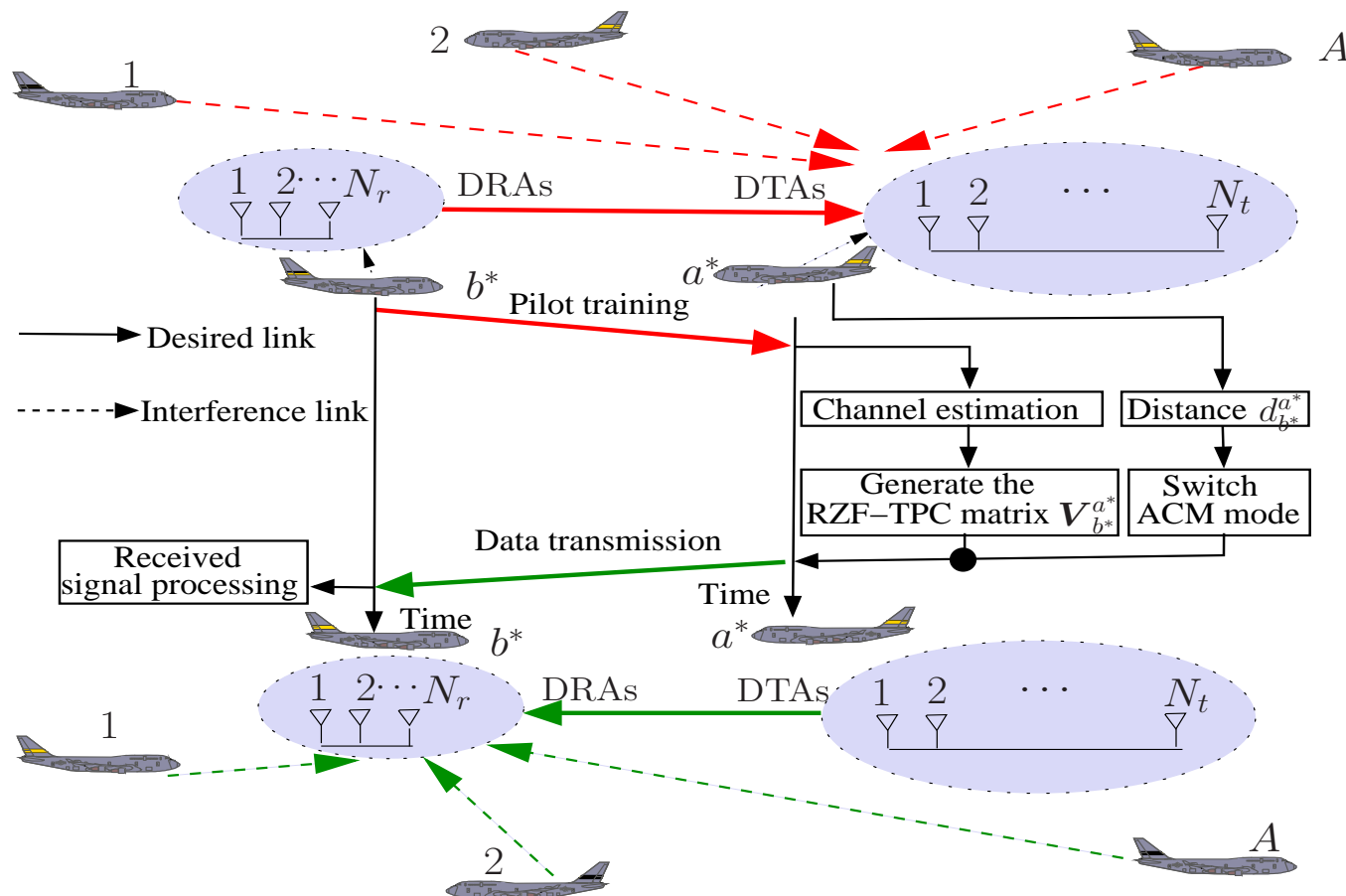


Air-to-Air Transmission

- Aircraft a^* calculates transmit precoding matrix based on channel estimate
- Aircraft a^* selects an ACM mode to transmit data according to its distance $d_{b^*}^{a^*}$ to b^*

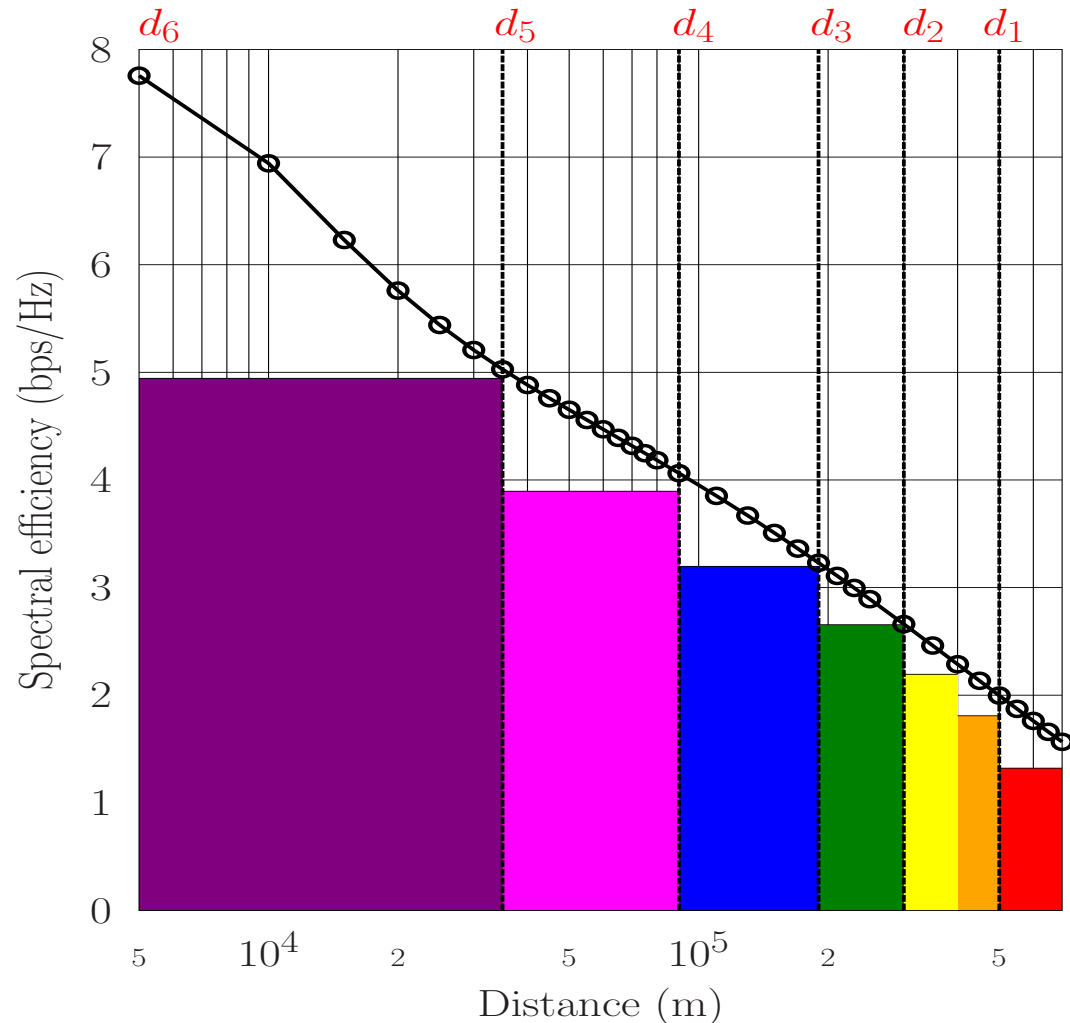
If $d_k \leq d_{b^*}^{a^*} < d_{k-1}$: choose mode k ; $k \in \{1, 2, \dots, K\}$

$d_0 = D_{\max}$, **maximum** communication range, and $d_{b^*}^{a^*} \geq D_{\min}$ for safety **minimum** separation



Distance-Based ACM

- **Distance** information is readily available
 - Every jumbo jet has a radar and is equipped with GPS
- $K = 7$, $D_{\max} = 740$ km, $D_{\min} = 5$ km
 - D_{\max} : maximum distance for communication
 - D_{\min} : enforced safety separation
- If $d_k \leq d_b^{a*} < d_{k-1}$: choose mode k
 - Mode 1: $d_1 \leq d_b^{a*} < d_0 = D_{\max}$
 - Mode 2: $d_2 \leq d_b^{a*} < d_1$
 - Mode 3: $d_3 \leq d_b^{a*} < d_2$
 - Mode 4: $d_4 \leq d_b^{a*} < d_3$
 - Mode 5: $d_5 \leq d_b^{a*} < d_4$
 - Mode 6: $d_6 \leq d_b^{a*} < d_5$
 - Mode 7: $D_{\min} = d_7 \leq d_b^{a*} < d_6$



Most of time ACM will operate in modes 7 or 6

Mode 1: SE = 1.322	Mode 2: SE = 1.809
Mode 3: SE = 2.194	Mode 4: SE = 2.655
Mode 5: SE = 3.197	Mode 6: SE = 3.895
Mode 7: SE = 4.944	



ACM Design Example

Data **Tx antennas** $N_t = 64$, data **Rx antennas** $N_r = 4$, other parameters as in paper (*IEEE J. Selected Areas Communications*, 36(9), 2087–2103, 2018)

Mode k	Modulation	Code rate	Spectral efficiency (bps/Hz)	Switching threshold d_k (km)	Data rate per Rx antenna (Mbps)	Total data rate (Mbps)
1	QPSK	0.706	1.323	500	7.974	31.895
2	8-QAM	0.642	1.813	400	10.876	43.505
3	8-QAM	0.780	2.202	300	13.214	52.857
4	16-QAM	0.708	2.665	190	15.993	63.970
5	16-QAM	0.853	3.211	90	19.268	77.071
6	32-QAM	0.831	3.911	35	23.464	93.853
7	64-QAM	0.879	4.964	5.56	29.783	119.130

- To ensure successful transmission, distance **thresholds** $\{d_k\}_{k=1}^K$ are chosen so that
 - **Spectrum efficiency** of mode k is lower than theoretically achievable rate per data-receiving antenna in distance range of $[d_k, d_{k-1}]$
- Even in **worst scenario**, $d_{b^*}^{a^*}$ in 500 km to 740 km, **31 Mbps** is achieved
 - Future L-band digital aeronautical communications system **L-DACS1** only offers **273 kbps** net user rate for direct aircraft-to-aircraft communication

Capability of AANET

- Two aircraft fly at cruising speed of 920 km/h, heading in opposite direction
 - For first **1 min flight**, **7 Gbits** of data transmitted: average data rate **117 Mbps** (not surprisingly as most time at Mode 7)
 - For first **10 min** flight, **48 to 49 Gbits** of data transmitted: average data rate **81 Mbps**
 - Over distance up to 740 km about **24 min** flight (worst senario), **77 Gbits** of data transmitted: average rate **53 Mbps**
- This is with 5 MHz bandwidth, considering 50 MHz to 100 Hz bandwidth for 5G,
 - capable of **connecting** '**City in the Sky**' and realizing '**Internet above the Cloud**'
- **Comment:** It is easier to develop similar oceanic ad hoc network (OANET)
 - To **connect** '**City on the Ocean**' and realizing '**Internet above the Wave**'



Part II: **JamCloud**: Turning **Traffic Jams** into Computation Opportunities

Joint work with Dr Y. Li, Tsinghua University

- Xiao, Hou, Wang, Li, Hui, Chen, “JamCloud: Turning traffic jams into computation opportunities – whose time has come,” *IEEE Access*, 7, 115797–115815, 2019
- Hou, Li, Chen, Wu, Jin, Chen, “Vehicular fog computing: A viewpoint of vehicles as the infrastructures,” *IEEE Trans. Vehicular Technology*, 65(6) 3860–3873, 2016 (received IEEE Vehicular Technology Society **2019 Jack Neubauer Memorial Award**)



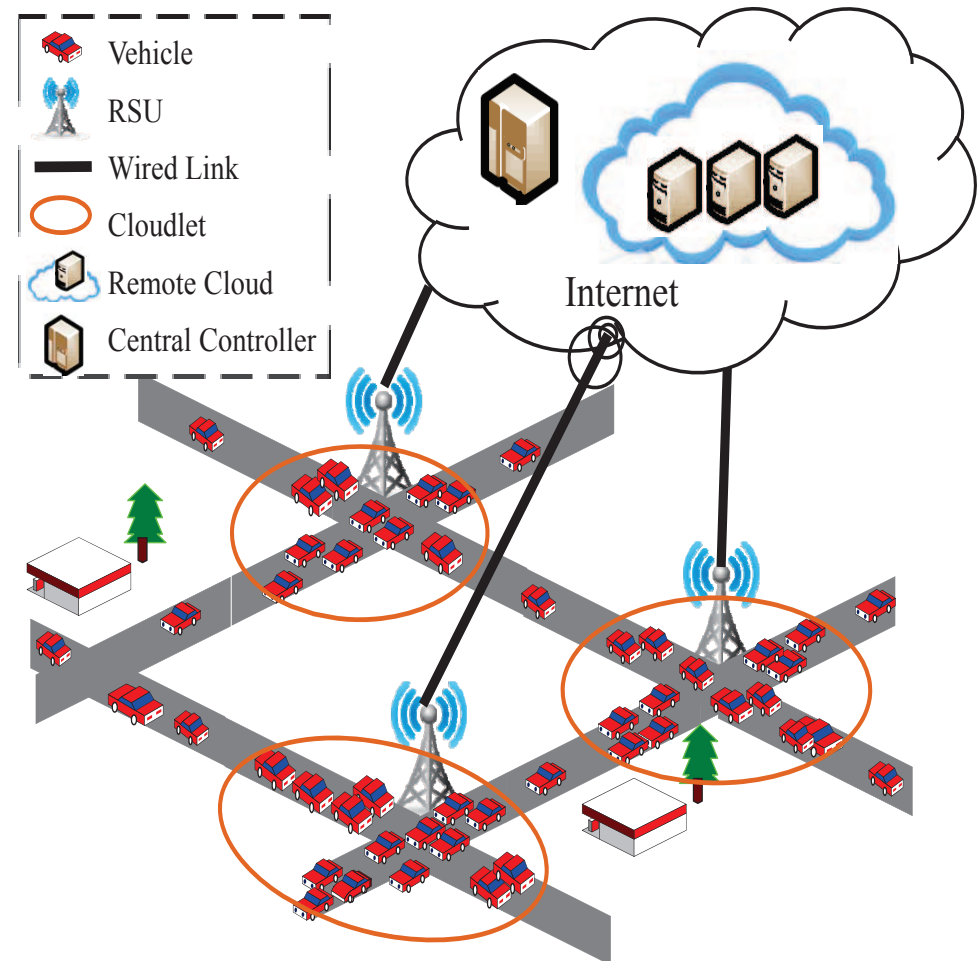
Traffic Jam



- **Traffic jam** don't we hate it
 - In 2018, average London driver lost **227 hours** due to congestion and the cost of congestion per driver was £**1,680**
 - **Beijing could be worst**
- Can't we do something about it
 - How about turning traffic jams into **computation** opportunities

JamCloud

- **Vehicles** equipped with embedded computers **jammed** around **intersections**
 - With **5G**, come **intelligent** city
 - Vehicles linked to BSs/RSUs/APs via V2I
 - Vehicles linked to each other via V2V (D2D)
- Vehicles congested around an intersection form **mobile** or vehicular **cloudlet**
 - BS/RSU/AP can collect computing resource offered by each congested vehicle
 - Aggregate computing resources of vehicles in area to form mobile cloudlet
- BS/RSU/AP can **harvest** computation capacity of mobile cloudlet, which otherwise is wasted
 - Send baseband **processing jobs** to cloudlet
 - Handy cloudlet is nearby for **low latency**
- Heuristically, dynamics of computation capacity of mobile **cloudlet match well** with dynamics of **BS** baseband processing demands
 - Peak communication demand corresponds to cloudlet's peak computing capacity
 - Early morning, very little computing capacity but also very little communication demand



Fundamental Issues

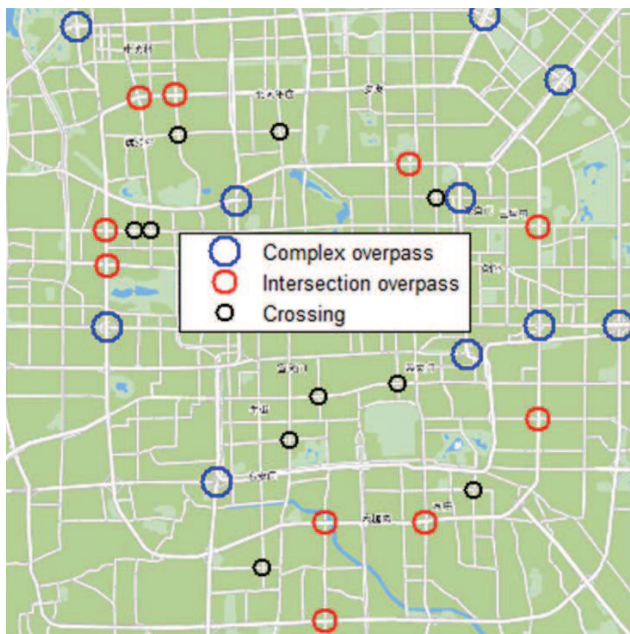
- 5G will enable **intelligent** transport system and intelligent city
 - Collecting resources and allocating computing jobs can be done
- What is **computation capacity** of a vehicular mobile cloudlet?
 - Statistics of vehicles' mobility patterns are fundamental to answer this question
 - From vehicular (taxi) mobility traces, we collect statistics on mobility patterns of vehicles, to model and estimate computation capacity of mobile cloudlet.
- What is overall **achievable performance** of JamCloud consisting of local cloudlets?
 - **Computation capacity** of mobile cloudlet defined as aggregate floating point operation speed (Gflops/s)
 - Satisfying probability of cloudlet: **Computation demands** met by its **computation resources**
 - Probability of cloud-wide satisfaction: If all **cloudlets** are in computationally satisfactory state, **JamCloud** in **computationally satisfactory state**

Statistic Model

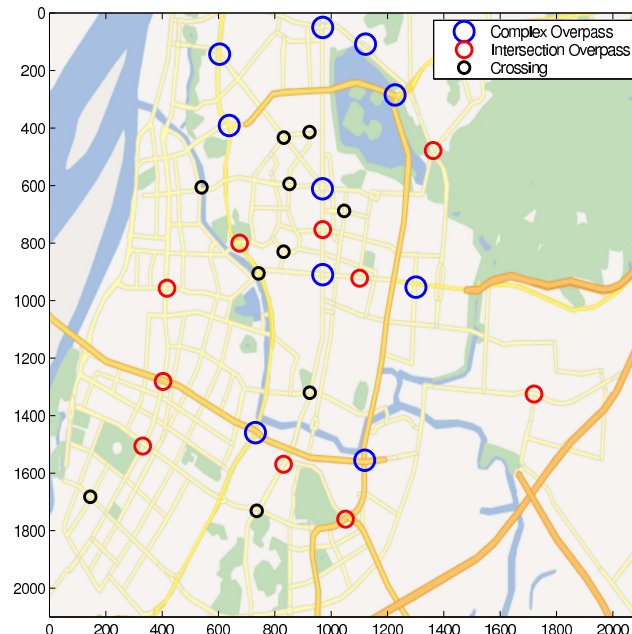
- Mobile cloudlet: vehicles enter cloudlet, congest or queue at intersection, and leave cloudlet – **incoming** vehicles, staying (**resident**) time, **outgoing** vehicles
 - **Poisson** distributions for numbers of incoming, outgoing and resident vehicles
 - Means of incoming, outgoing and resident numbers fitted from vehicular traces
- **JamCloud** consists of N vehicular cloudlets: $\{A_1, \dots, A_N\}$
 - **Queueing network** model: $\mathcal{N} = \{A_1, \dots, A_N\}$ N server nodes with infinite queue size
 - Exogenous arrival to each server follows Poisson process, hence an **open Jackson network**
- We use large scale **taxi** mobility traces to model vehicular mobility patterns, and fit model parameters
 - Readily available, sufficiently large, spatially and temporally well distributed
 - To include **all vehicle**, such as buses and private cars, we only need to '**scale up**' by a factor

Parameter Fitting

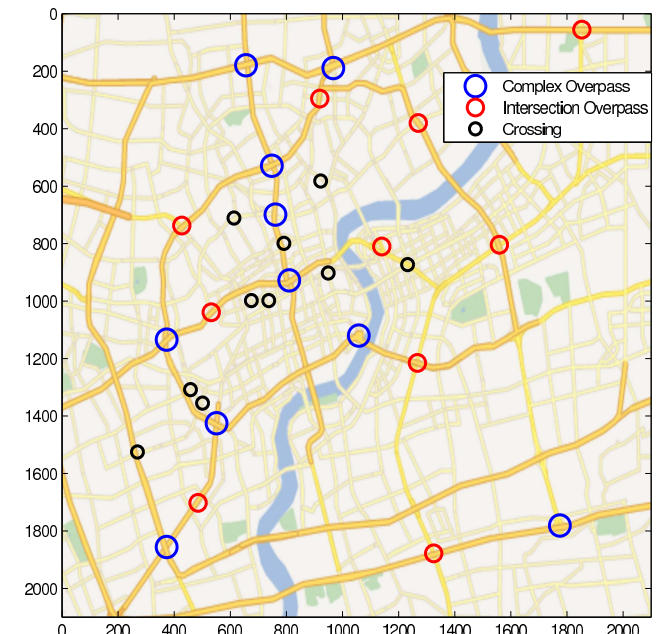
- Taxi mobility traces of Beijing, Nanjing and Shanghai are used to collect statistics
- Locations of the selected regions (complex overpass, intersection overpass, crossing) in: (a) Beijing, (b) Nanjing, and (c) Shanghai.



(a)

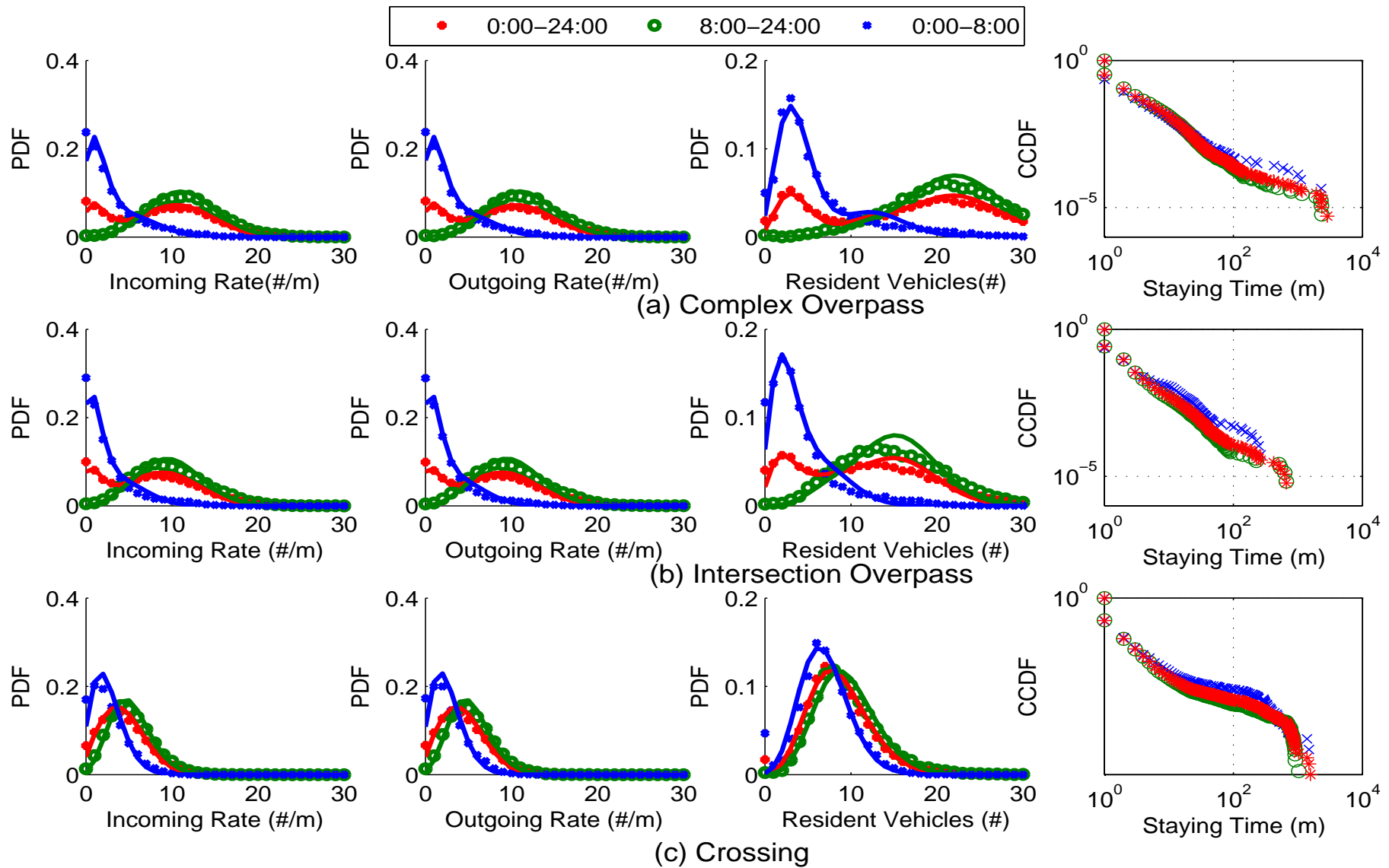


(b)

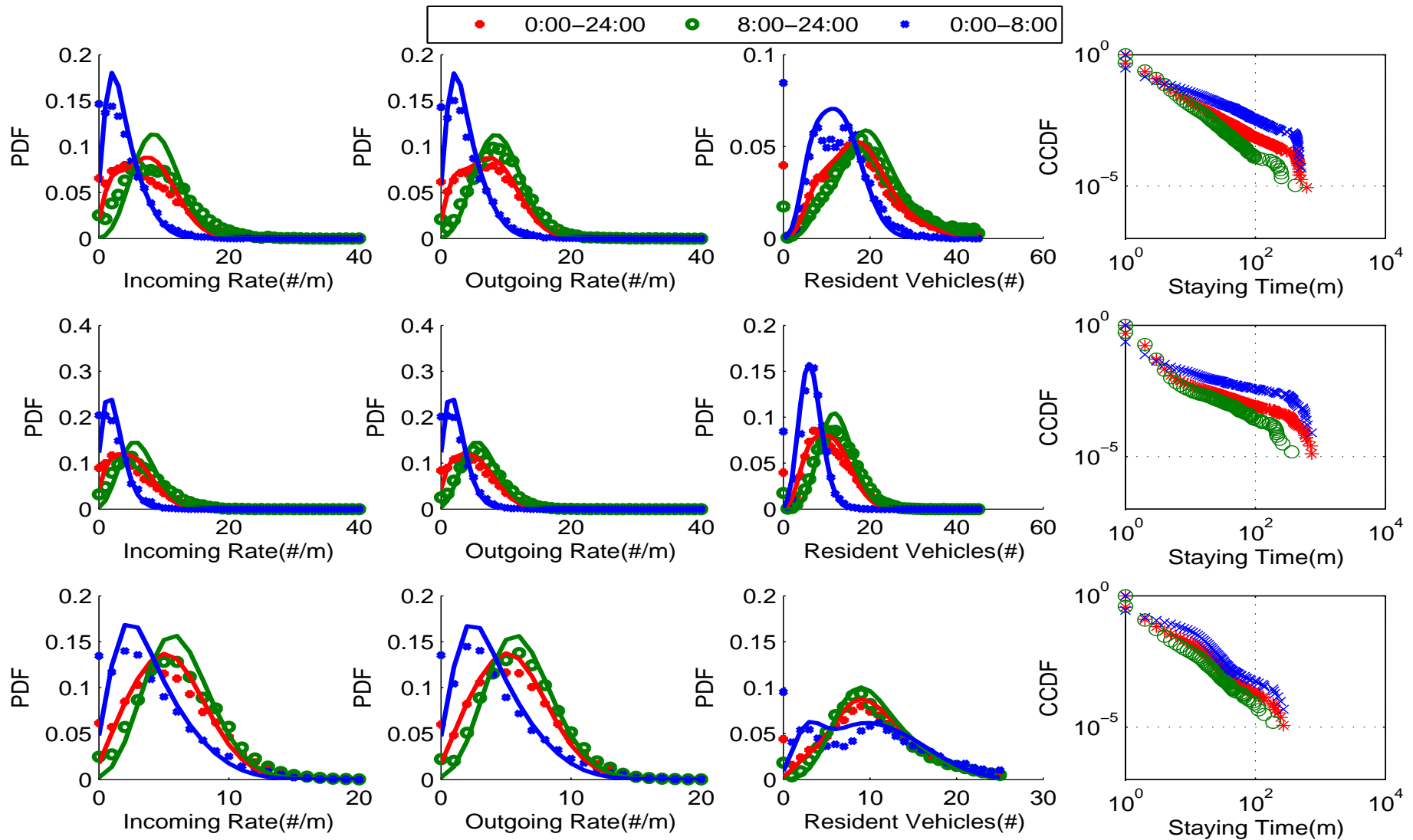


(c)

Beijing: Cloudlet Modeling

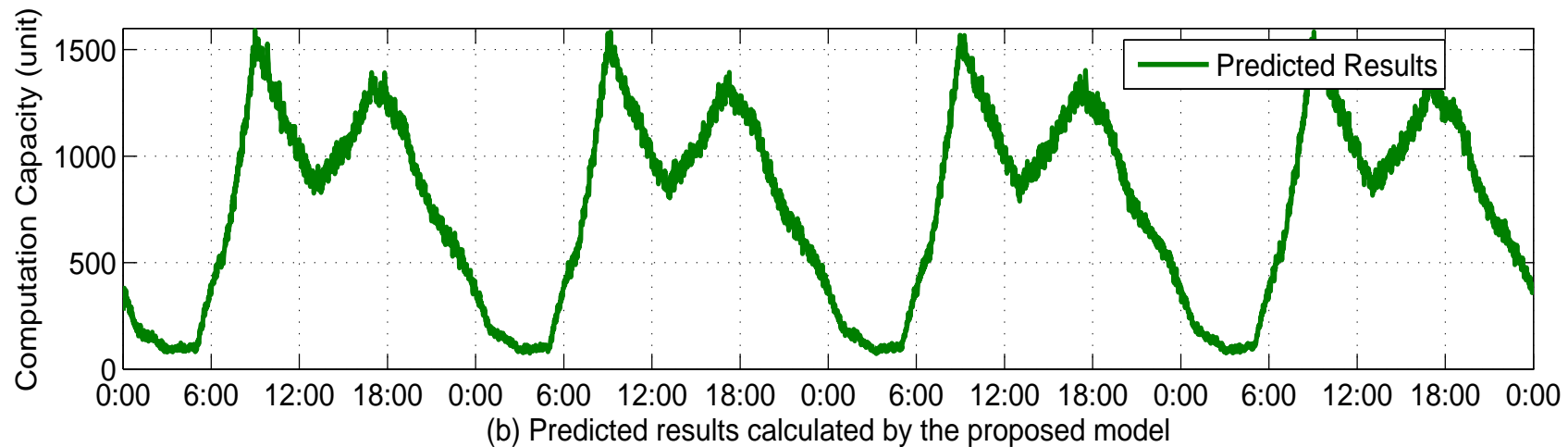
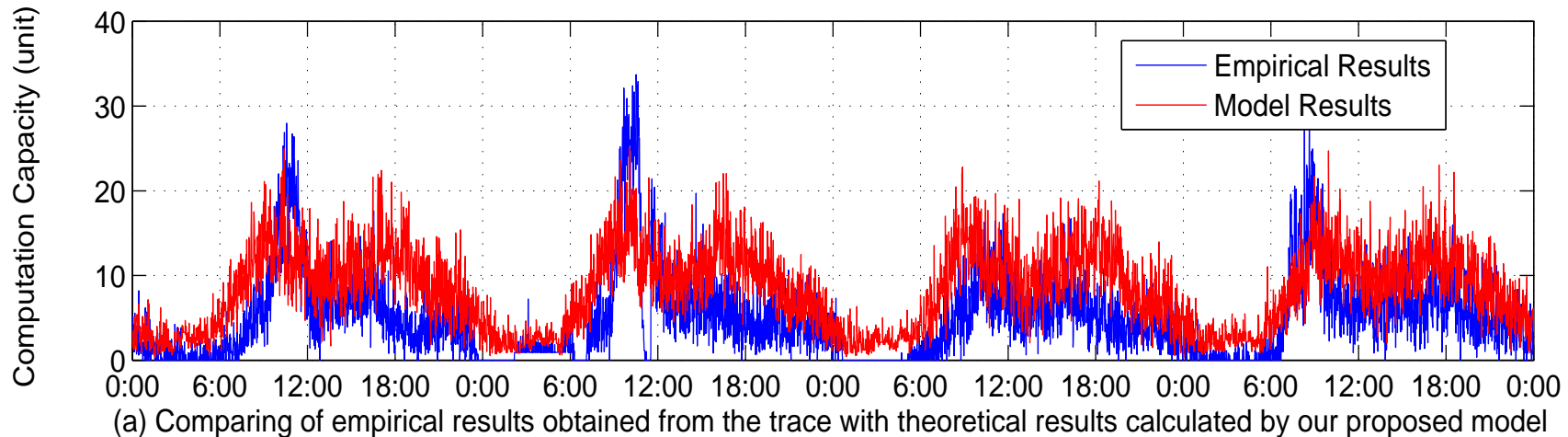


Nanjing: Cloudlet Modeling



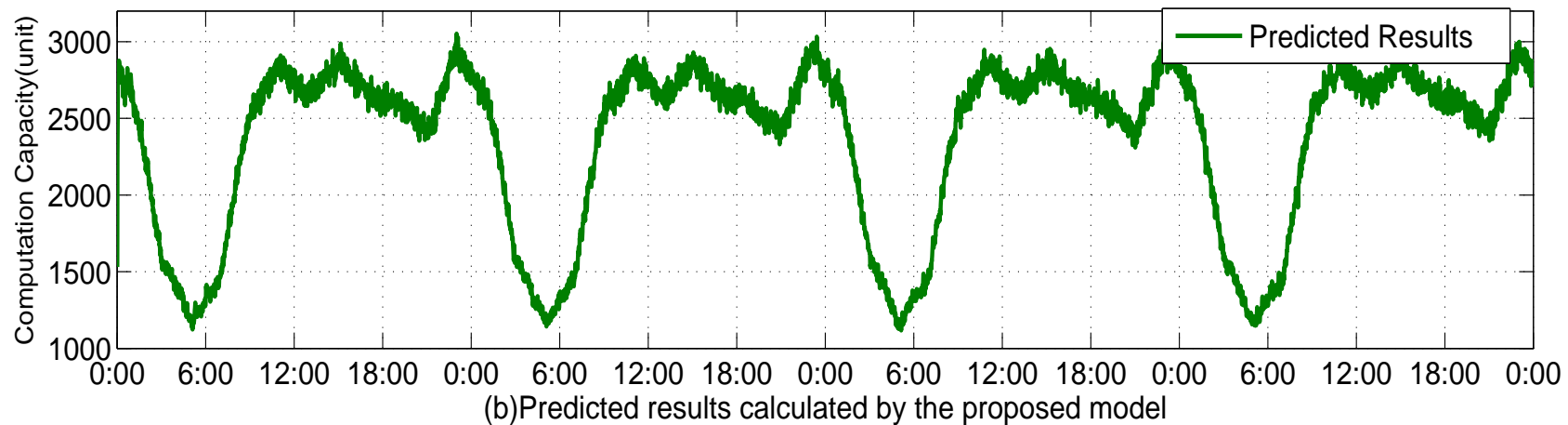
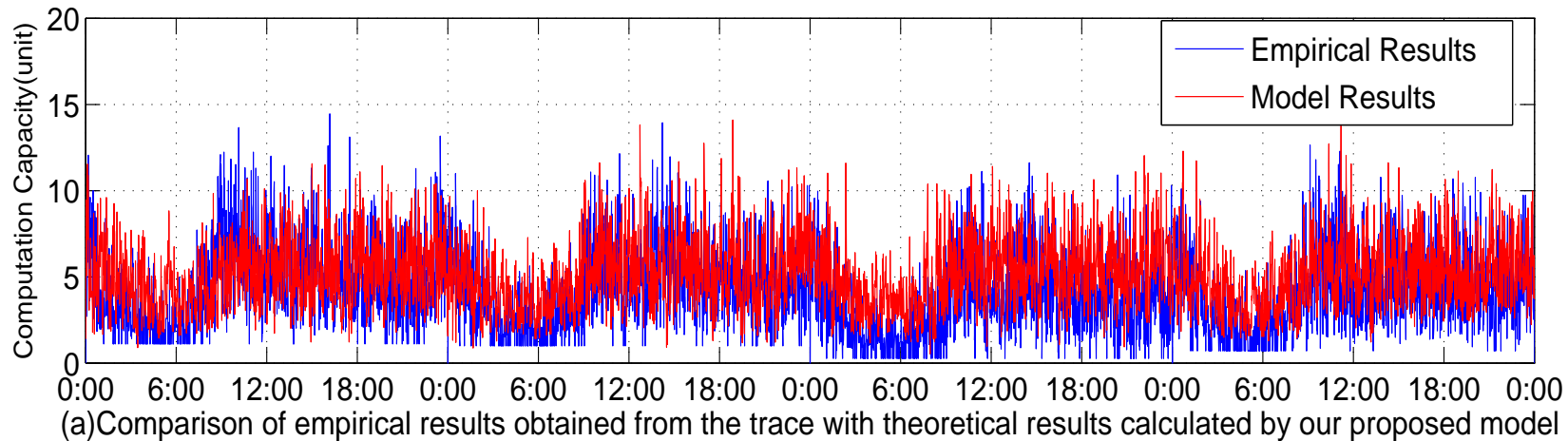
Beijing: Cloudlet Computing Capacity

- Predicted Results: assume total number of vehicles on road in Beijing is 3 million
- **Two** capacity peaks correspond to two **rush hours**, and low capacity at early morning



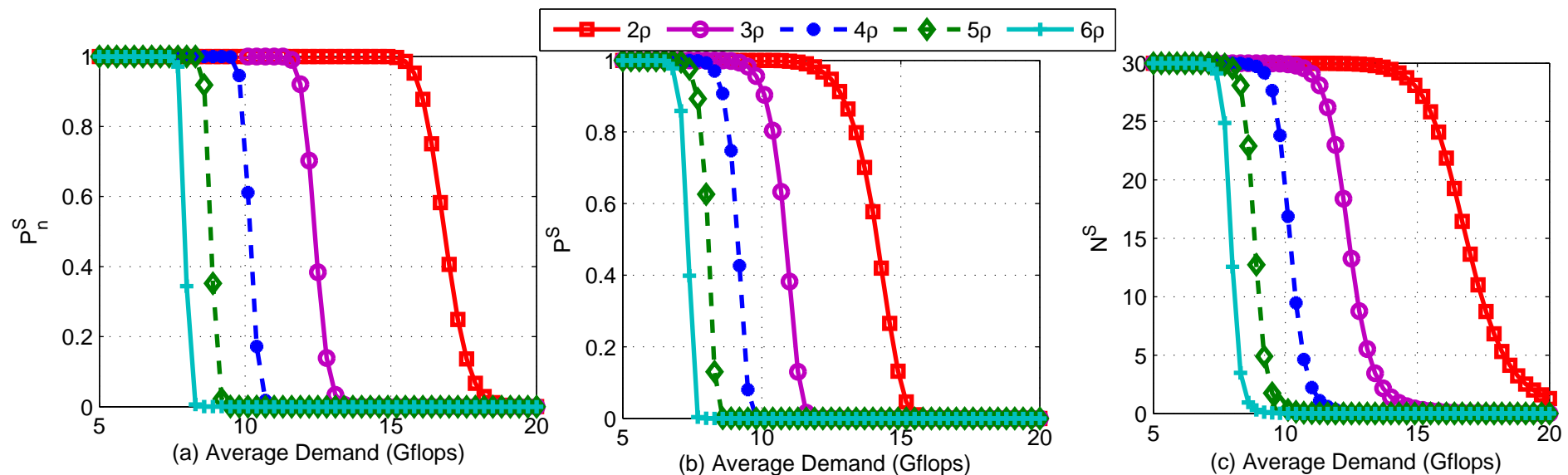
Shanghai: Cloudlet Computing Capacity

- Predicted Results: assume total number of vehicles on road in Shanghai is 2,470,000
- Capacity peak **all day to midnight**, and low capacity at early morning



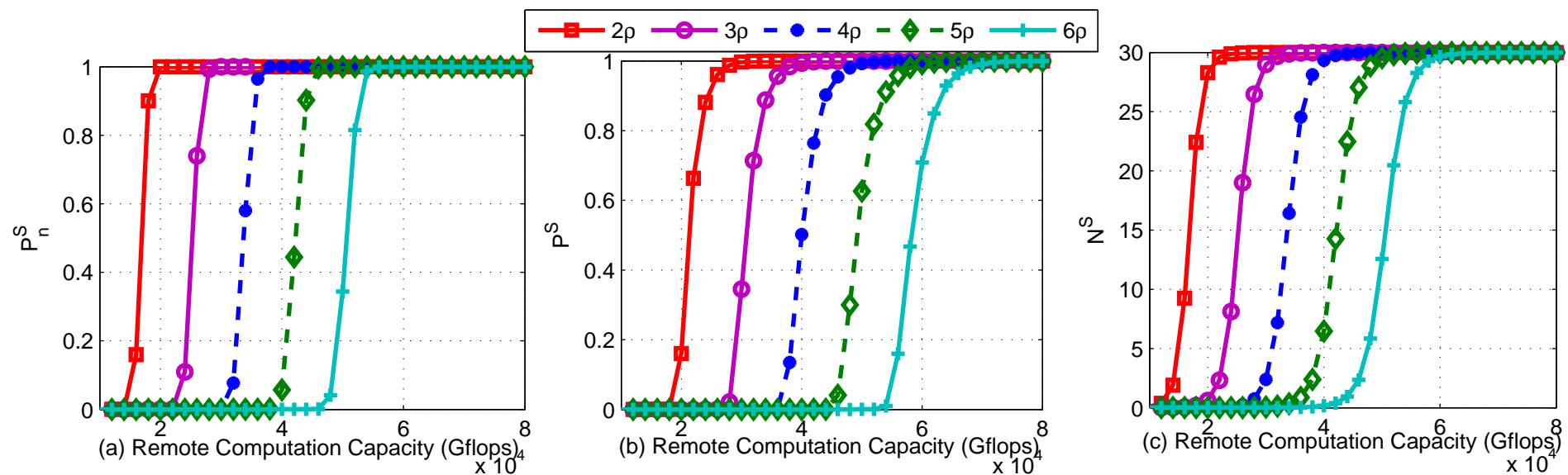
JamCloud Performance

- $N = 30$ selected intersections in Beijing, i.e., **30 cloudlets**
 - ρ : average taxi number of cloudlet, $m \times \rho$: average vehicle number of cloudlet
 - **Individual** vehicles capacity 2 Gflops
 - Total **remote cloud** capacity available: 50,000 Gflops
- (a) cloudlet satisfying probability, (b) cloudlet-wide satisfying probability, and (c) number of satisfied cloudlets
 - For 2ρ , when **average demand** per cloudlet is 10 Gflops, number of satisfied cloudlets is 30, cloudlet satisfying probability is 100%, and cloudlet-wide satisfying probability is 100%



JamCloud Performance (2)

- $N = 30$ selected intersections in Beijing, i.e., **30 cloudlets**
 - ρ : average taxi number of cloudlet, $m \times \rho$: average vehicle number of cloudlet
 - **Individual** vehicles capacity 2 Gflops
 - **Average computation demand** 10 Gflops
- (a) cloudlet satisfying probability, (b) cloudlet-wide satisfying probability, and (c) number of satisfied cloudlets
 - For 2ρ , **very little remote cloud** is needed, less than 4 Gflops, to achieve all 30 cloudlets satisfied, cloudlet satisfying probability 100%, and cloudlet-wide satisfying probability 100%



Discussions

- Dynamical capacity of JamCloud matches well network communication demand
 - **Peak computation capacity** of vehicular cloudlet **coincides** with **peak communication/computing demand** of BS/RSU/AP
 - Suitable for helping **5G** baseband signal processing **computation**
 - **JamCloud** turns energy otherwise wasted into computation opportunities, helping to realize **greener** communications
- **ParkingCloud**: vehicles parked at street or **car park** can be similarly turned into **cloud computing** capacity
 - With revolution of making vehicles electric, car park is also charging station, ParkingCloud will be particularly relevant
- 5G revolution brings **integrated intelligent communication and computing**
 - New concepts, such as JamCloud and ParkingCloud will contribute to make intelligent communication and computing system greener

Conclusions

- To truly realize **anywhere anytime** 5G, we need to connect **City in the Sky** and **City on the Ocean**, last frontier of **connection black holes**
 - Commercial aeronautical ad hoc network and oceanic ad hoc network to complete **connecting** world, realizing **Internet above Cloud** and **Internet above Wave**
 - In connecting City in the Sky, effective air-to-air transmission technology is key
- 5G will enable integrated **intelligent** communication and computing, and will **revolutionize** society
 - Vital to making intelligent communication and computing system **greener**, e.g., with **JamCloud** and **ParkingCloud**
 - JamCloud, turning traffic jams into computation opportunities, in particular, will help to make 5G greener

